

Thirty-Sixth Southeastern International Conference

Combinatorics, Graph Theory & Computing

® Program and Abstracts \ Florida Atlantic University @ March 7-11, 2005

Invited Speakers

36th Southeastern International Conference
on Combinatorics, Graph Theory, and Computing

Monday, March 7, 2005
9:30 AM and 2:00 PM

Alexander Rosa
MacMaster University

**Ringel's Conjecture and Graceful Labellings; Forty Years Later
and Colouring Designs: Some Recent Results and Trends**

Tuesday, March 8, 2005
9:30 AM and 2:00 PM

Charles. J. Colbourn
Arizona State University

Covering Arrays and the Power of Apathy

Abstract

A *covering array* of size N , strength t , having k factors with v levels each, is an $N \times k$ array whose entries are chosen from v -set V , with the property that every $N \times t$ subarray has every one of the v^t t -tuples from V at least once as a row. To understand why these are important, imagine testing a device with k inputs each having v possible values; each factor is an input, and each level is a value for that input. Instead of exhaustively testing v^k possible input combinations, we can instead use the N rows of the covering array to prescribe tests. Each row is a test, each column is a factor, and the symbol in an entry gives the value for the factor in that test. Testing is not exhaustive, of course, but all possible interactions arising from t or fewer inputs will be revealed by at least one test. Moreover, when $t \ll k$, we typically find $N \ll v^k$. Such covering arrays have found extensive application recently in interaction software testing; while not well suited to all such problems, they are useful in many. When one considers that inadequate software testing costs the U.S. economy \$20-\$60 billion annually, tools for generating test suites (covering arrays) are sorely needed. To minimize testing costs, covering arrays with the fewest rows N for a given t , k , and v are of most interest.

While covering arrays evidently hold much practical interest, our focus in this talk is on mathematical reasons to like them. Most algebraic and combinatorial constructions are patterned on those for orthogonal arrays of index one (equivalently, covering arrays with $N = v^t$) and on recursive combinatorial constructions. We outline four main directions of combinatorial research on covering arrays: direct constructions, recursive (product) constructions, heuristic search, and probabilistic techniques.

We review each of these approaches briefly, focussing on the cut-and-paste constructions. We then weave the threads above to describe recent research on covering array construction using hybrid constructions. The idea is quite simple. The usual strategy for applying recursive methods for combinatorial designs is to first find many small ingredient designs, and then apply the recursive construction. In these cases, the ingredients do not interact and can be found independently of one another.

As we show, the cut-and-paste recursions for covering arrays are different. The ingredient designs can (and often do) overlap. So we propose a decomposition approach. The cut-and-paste recursions specify potential decompositions of large covering arrays into smaller arrays, and the specific decomposition determines precisely how these smaller arrays interact. Our idea, therefore, is to first choose the decomposition of the larger array, and only then to search for the smaller arrays needed. In this way, the interactions among these smaller arrays can be used both to simplify the search, and to permit the array to be "tailor-made" for the role that it plays. Once the properties of the small arrays and their interactions is determined by the decomposition, we can sometimes use direct constructions (from finite fields, designs, or finite geometries) to construct them; and when we cannot, we can employ heuristic search techniques to find them by computer. Of course, the benefit in the approach is that computational methods seem much more effective when the array to be found is small. We propose a particular approach for strength two arrays that exploits "don't care" positions, demonstrating the power of apathy. We close with a list of combinatorial questions on covering arrays.

Wednesday, March 9, 2005

11:00 AM and 2:00 PM

Mateja Sajna

University of Ottawa

An Invitation to Almost Self-complementary Graphs

A graph is called *almost self-complementary* (ASC) if it is isomorphic to the graph (called an *almost complement* of X) obtained from its complement by removing the edges of a 1-factor. The study of almost self-complementary graphs was first suggested

by Abpach, and initiated by Dobson and Sajna in a 2004 paper on almost self-complementary circulant graphs. This paper reveals the complexity of the problem of ASC graphs: while every automorphism of a graph is also an automorphism of its complement,

the same may not be true for an almost complement; and while an isomorphism from a self-complementary graph to its complement exchanges the two edge sets, an isomorphism from an ASC graph to an almost complement need not preserve the "missing" 1-factor and therefore need not exchange the edges of the graph with those of the almost complement. An isomorphism from an ASC graph to an almost complement, as well as an automorphism of an ASC graph, is called *fair* if it preserves the associated 1-factor. In this talk we shall present some recent results on various types almost self-complementary graphs.

Part I: Constructing Almost Self-complementary Graphs

Several construction techniques for ASC graphs will be introduced and used to prove existence results for some infinite families of ASC graphs, in particular, regular, vertex-transitive, and circulant ASC graphs, distinguishing those that admit fair isomorphisms into all almost complement.

Part II: Homogeneously Almost Self-complementary Graphs

We shall focus on a special class of vertex-transitive ASC graphs called *homogeneously almost self-complementary*; that is, ASC graphs possessing a vertex-transitive group of fair automorphisms and a fair isomorphism into the almost complement that normalizes it. It turns out these are precisely the graphs that occur as factors of symmetric index-2 homogeneous factorizations of the graphs $K_{2n} - nK_2$. We shall present several constructions and existence results, including the classification of all integers n of the form $n = p^r$ and $n = 2p$ with p prime for which there exists a homogeneously almost self-complementary graph on $2n$ vertices.

Keywords: almost self-complementary graph, regular graph, vertex-transitive graph, circulant graph, homogeneously almost self-complementary graph, homogeneous factorization.

Thursday, March 10, 2005
9:30 AM and 2:00 PM

John Wilson
University of Toronto

Axiomatic Circuit Theory

Friday, March 11, 2005
9:30AM

Tran van Trung
University of Duisburg-Essen

Combinatorial Methods for Covering Arrays

We survey algebraic and combinatorial techniques for constructing covering arrays of strength $t \geq 3$. Some of these techniques *are* inspired from a recursive construction given in the 80's by Roux.

Friday, March 11, 2005
11:00 AM

Brief Session Dedicated to the Memory of Frank Harary

Organized by Gary Chartrand with John Gimbel and Jay Bagga

1 On Menon-Hadamard Difference Sets in Groups of Order $4p^2$

Omar A. AbnGhneim*, Ken W. Smith, Ccntrnl J\lirhigan University; Pmll E. Becker, Jennifer K. Mendes, Penn State, Erie

Menon-Hadamard difference sets in groups of order $4N^2$, with N a multiple of 2, 3, or 5, are the only known nontrivial difference sets. Williams showed that if N is a prime congruent to 1 mod 4, then only 6 groups of order $4N^2$ could admit Menon-Hadamard difference sets. In this paper, we prove that another two of these 6 groups can be eliminated. Our primary tools are quotient images and complex group characters.

2 A New Algorithm That Improves Network Performance by Maximizing The Number Of Disjoint Paths

Wassim El-Hajj, Ghassen Ben Brahim, Chandrasekhar Achalla*, Dionysios Kountanis, Western Michigan University

In this paper, we will be dealing with a network planning problem. It consists of optimally interconnecting a set of new switches to a pre-existing network configuration. We consider a network with two types of nodes: the switches will be placed in the backbone network and the network access points will be placed at the edge network. Interconnecting new switches to a pre-existing network

has the advantage of not modifying the current connections. The goal of the proposed scheme is to improve the overall network performance in terms of: (1) increasing network protection and fault tolerance, (2) providing better Quality of Services (QoS), and (3) decreasing the blocking probability. We propose an intelligent algorithm that maximizes the number of link disjoint paths between a set of source and destination pairs. Having several distinct paths, the blocking probability will eventually decrease because more routes will be available for different source and destination traffic demands. The network will be simulated by a graph $G = (V, E)$, where V is the set of nodes and E is the set of links. Our objective is to maximize $P_{ij} = \frac{1}{V_{ij}}$, where V_{ij} is the maximum number of distinct shortest paths between node i and node j located at the edge network under the constraint that the degree of the new switches added is a given constant.

Keywords: Network design and planning, protection, fault, tolerance, blocking probability, QoS

3 Cluttered Orderings for the Complete Bipartite Graph and the Complete Tripartite Graph

Tomoko Adachi, Toho University, Japan

The desire to speed up secondary storage systems has led to the development of redundant arrays of independent disks (RAID) which incorporate redundancy utilizing erasure code. To minimize the access cost in RAID, Cohen, Colbourn and Friesen (2001) introduced (d, f)-cluttered orderings of various set system for positive integers d, f . In case of a graph this amounts to an ordering of the edge set such that the number of points contained in any d consecutive edges is bounded by the number f . For the complete graph, Cohen et al. gave some cyclic constructions of cluttered orderings based on wrapped rho-labellings. Juviller, Adachi and Jimbo (2005) investigated cluttered orderings for the complete bipartite graph. RAID utilizing two-dimensional parity code can be modeled by the complete bipartite graph. Juviller et al. adapted the concept of wrapped Delta-labellings to the bipartite case instead of wrapped rho-labellings, and gave the explicit construction of several infinite families of wrapped Delta-labellings. Here, we investigate constructions of more generalized infinite families of wrapped Delta-labellings leading to cluttered orderings for the corresponding bipartite graphs. Moreover, we investigate cluttered orderings for the complete tripartite graph. RAID utilizing three-dimensional parity code can be modeled by the complete tripartite graph. In this talk, we will give constructions of wrapped Delta-labellings for such cases.

4 On Multipartite Posets

Ceir Agnarsson, George Wilson University

Let $P = (X, \leq)$ be a partially ordered set (or poset for short). If the underlying set X of P has a partition $X = X_1 \cup \dots \cup X_m$ with $m \geq 2$, such that P is induced by a collection of bipartite posets $P_i = (X_i, \leq_i)$ where $i \in \{1, \dots, m\}$, then we say P is a *m-partite poset*. If P is m -partite for some $m \geq 2$ then we say it is *multipartite*. Such multipartite posets occur naturally in many situations, in particular when combinatorially describing discrete communication networks.

In this talk we discuss the order dimension of multipartite posets and what parameters can be used to present concrete upper and lower bounds for them in general. Some open problems will be presented.

5 On Cycle Matrices of Graphs

K. Brishramanirln Indian Statistical Institnt<, India; Sahu Alsar<lary*,
University of the Scie1lces in Philadelphia

For simple graphs without loops or multiple edges, we define four parameters $a(G)$, $A(G)$, $b(G)$, and $J(G)$ based on the cycle space. We completely characterize graphs for which $a(G) = A(G)$. We also introduce an invariant $J(G)$ and connect it with $b(G)$.

6 On minimally 3-connected binary matroids

JoP. An<lerson*, Hairlong Wn, The Univ<"rsity of Mississippi

A 3-connected matroid M is said to be *minimally 3-connected* if for any element e of M , the matroid M/e is not 3-connected. Dawes (*J. Combin. Theory*, Ser. B 40, {H18G}, 1981-168) showed that all minimally 3-connected graphs can be constructed from K_4 such that every graph in each intermediate step is also minimally 3-connected. In this paper we generalize this result to minimally 3-connected binary matroids.

Keywords: binary matroids, 3-connected matroids

7 Robustness of Property of Being Matchable subject to Vertex Deletion

R.E.L. Aldred, University of Otago, New Zealand; R.P. Anstee*, University of British Columbia, Canada S.C. Locke, Florida Atlantic University

We consider classes of graphs which are easily seen to have 1-factorizations. We then consider what properties to impose on choosing vertices A for vertex deletion in a graph G (from such a class) so that the vertex deleted subgraph $G-A$ has a perfect matching. Certain conditions are easy. In general, an even number of vertices must be deleted. If the graph is bipartite then the deleted vertices must have equal numbers from both parts of the bipartition. Also one cannot delete all the neighbours of a given vertex. We obtain two results. In one, the deleted vertices are confined to the 'edge' of the graph and in the other, the deleted vertices are required to be far apart. The motivation was a result of Jamison and Lockner presented at CGTC 34.

8 DNA Compression using Inversions and Longest Increasing Sequences

Ziya Arnnvut, SU\Y Fredonia

Compression of DNA sequences is one of the most challenging tasks in the field of data compression. Although the general purpose codecs, only arithmetic coder achieves compression rate below two bits per symbol. Standard universal compression tools, such as gzip and ZIP, usually fail to achieve compression below two bits per symbol on DNA data files. DNA compressors achieve compression rate below 2 bits per symbol. However, most of DNA compressors are very slow and often they use pattern matching techniques. In this work, we show that using recently introduced inversion coding and longest increasing subsequence techniques we can always achieve compression ratio below two bits per symbol on some DNA test files we achieve better results than most of the DNA compressors.

Keywords: DNA compression, Inversion Coding, Longest Increasing subsequence.

9 2-Regular Leaves and Partial Decompositions of the Complete Graph K_n

D. J. Ashe*, University of Tennessee at Chattanooga.; C. A. Rodger, Auburn University; H. L. Fan, National Chiung-Ting University

We find necessary and sufficient conditions for the existence of a 1-factor system of K_n with $E(R)$ for every 2-regular not necessarily spanning subgraph H of K_n .

10 Bibliometrical gorithms for discovering communities in complex networks

Hemant Balakrishnan*, Narsingh Deo, University of Central Florida

Recent studies reveal that most of the real world networks organize themselves to form communities. A community is formed by subset of nodes in a graph that are "closely related". Extracting these communities would lead to a better understanding of such networks. Currently related research has focused on two main problems, community discovery and community identification. From a graph theoretic perspective community discovery is the problem of classifying nodes of a graph $G = (V, E)$ into subsets C_i , V_i , $0 \leq i < k$, such that nodes belonging to a subset C_i are all closely related where as community identification is the problem of identifying the community C_i to which a set of nodes $S \subseteq V$ belong to. In this paper we first perform a brief survey of the existing community-discovery algorithms and then propose a novel approach to discovering communities using bibliographic metrics. We also test the proposed algorithm on real-world networks and on computer-generated models with known community structures.

11 On the Erdos S's Conjecture for graphs with no $K_{2,s}$

Samir Kulkarni*, Edward Dobson, Mississippi State University

Let k be a positive integer. Erdos and Sós have conjectured that every graph of average degree greater than $k-1$ contains every tree of order $k+1$. In this paper, we verify that this conjecture is true in the special case of graphs that contain no $K_{2,s}$, where $s \geq 2$ and $k > 2(s-1)$.

12 Being a Unit Triangle Order is a Comparability Invariant

Barry A. Balof*, Whitman College; Kenneth P. Bogart, Dartmouth College

A property P of a partially ordered set is a *comparability invariant*, if, given any two posets X and Y that have the same comparability graph, then either both X and Y have property P or neither have property P . A theorem of Gallai's allows us to characterize the comparability invariance of a property through the reversal of order relations on its sets within a poset with that property.

A *unit triangle order* is a poset X that has a representation by unit triangles, that is, every element in X can be mapped to a triangle, with each triangle having one vertex on one of two parallel baselines, and the other two vertices on the other of those two baselines, with all triangles having the same area. In this talk we will show that being a unit triangle order is a comparability invariant, and, with time permitting, give a survey of the known results about comparability invariance and geometric representations of posets.

13 Some Results Related to Maximal Independent Sets of Vertices in a Graph

Rommel Barbosa, Instituto de Informatica, Universidade Federal de Goiás, Brazil

A graph is Z_m -well-covered if $|I| = |J| \pmod{m}$, for all I, J maximal independent sets in $V(G)$. A graph G is strongly Z_m -well-covered if G is a Z_m -well-covered graph and $G \setminus \{e\}$ is Z_m -well-covered, $\forall e \in E(G)$. A graph G is 1- Z_m -well-covered if G is a Z_m -well-covered graph and $G \setminus \{v\}$ is Z_m -well-covered, $\forall v \in V(G)$. We prove some properties for these classes of graphs.

14 Splitters and Barriers in Graphs Having a Perfect Internal Matching

Miklos Bartha, Memorial University of Newfoundland

Matchings with a specified potential defect are introduced, which are not required to cover a specified set of vertices. These vertices are called external, as opposed to internal vertices which are expected to be covered by all matchings of this type. Such matchings play an important role in the mathematical description of certain molecular switching devices called soliton automata. A perfect (maximal) internal matching is one that covers all (respectively, a maximum number of) internal vertices. The notion of barriers is adopted from classical matching theory, and splitters are introduced as appropriate counterparts of extreme sets of vertices in graphs having a perfect matching. Maximal splitters are compared with maximal barriers, and factor-critical graphs are reintroduced in the new context. A Tutte-type characterization is given for maximal splitters in graphs with perfect internal matchings, and an efficient algorithm is worked out to locate the maximal barriers of such graphs.

Keywords: graph matchings, splitters, barriers, factor-critical graphs

15 On Cycle Extendability

LeRoy B. Kirkley*, David E. Brown, Utah State University

A cycle C of length k in a graph G is extendable if there is an induced subgraph on $k+1$ vertices of G which contains all the vertices of C , and a cycle of length $k+1$. A graph G is cycle extendable if every cycle of G which is not a Hamiltonian cycle is extendable. We investigate cycle extendable Hamiltonian, chordal graphs and the bipartite equivalent.

Keywords: Graph, cycle extendable, Hamiltonian, Chordal

16 On Computing the Number of Topological Orderings of a Directed Acyclic Graph

Wing-Ning Li, Zhichun Xiao, Gordon Beavers*, University of Arkansas

Can the number of topological orderings of a Directed Acyclic Graph (DAG) be efficiently determined? We propose a divide-and-conquer method that partitions a DAG into sub-digraphs from which the number of topological orderings is calculated using combinatorial methods. Algorithms are considered to identify sub-digraphs whose vertices must occupy the same specific range in any linear ordering. Such sub-digraphs are called static sub-digraphs. Transitive closure and transitive reduction are useful in identifying the static sub-digraphs. Open issues, such as sub-digraphs for which no obvious partitions can be found, are discussed.

Keywords: Directed acyclic graph, topological order, transitive closure, transitive reduction

17 Regularity among generalized Schur numbers

Peter Illianlward, Miami University, OH

We discuss generalized Schur numbers. Let $h(r; m, d)$ be the least n such that any m -subset $[1] = A_1 \cup A_2 \cup \dots \cup A_m$ has a cell A_i containing a set $\{x, y, z\}$ with the properties that $x, y \geq m$, and $|y - x| \geq d$. In other words, the least n so that no r -coloring of $[n]$ fails to yield a monochromatic Schur triple $\{x, y, x + y\}$ with differences between values at least d and m respectively. We discuss unexpected regularity among the $h(r; m, d)$ for small values of r .

18 New Results on Packing and Covering Designs

Iliya Bluskov*, University of Northern B.C., Canada; Malcolm Greig, Greig Cornmliug, Caladct

Given a set V of size v , a (v, k, λ) covering (packing) design is a collection of k -subsets (called blocks) of V such that each pair of elements of V occurs in at least (at most) λ blocks. The covering (packing) number $C(v, k, \lambda)$ ($D(v, k, \lambda)$) is the minimum (maximum) value of b in any (v, k, λ) covering (packing) design. We present some new results on the covering and packing numbers for the parameters $(11, 5, \lambda)$, $\lambda \geq 1$. In particular, for $\lambda = 5$ and λ even, there are 24 open cases with $\lambda \geq 21$, each of which is the start of an open series for $\lambda, \lambda + 20, \lambda + 40, \dots$. We solve 22 of these cases with $\lambda \geq 21$, leaving open $(v, 5, \lambda) = (44, 5, 13)$ and $(44, 5, 17)$ (and the series initiated for the former). In the packing case, we reduce the number of open sets of parameters from 20 to 10.

19 Multicolor Euclidean Gameboard Ramsey Numbers

Jens-P. Boric, Technische Universität Braunschweig, Germany

For the three Euclidean tessellations of the plane we define R_1 to be one cell (triangle, square, or hexagon), R_2 to consist of all cells surrounding one vertex, and B_n to consist of B_{n-1} together with all neighboring cells. These sequences R_i are used as host graphs for the multicolor Ramsey number $r(1, 1, \dots, 1; H_i)$ being the smallest number n such that every coloring of the edges of B_n using the colors $1, \dots, c$ contains a graph H_i in color i for at least one i . First results on the existence of multicolor Euclidean gameboard Ramsey numbers and some exact values are presented.

Common work with Stefan Krause.

20 Linear dependency of sets of independently weighted binary vectors

Kim Bowman, Clemson University

We investigate the following model of random binary vectors: coordinates are chosen independently: the i th coordinate is chosen to be one with probability $\frac{1}{p_i}$, where p_i is the i th prime. In particular, we study how many vectors need to be chosen to obtain a linearly independent set with high probability.

Keywords: binary vectors, linear dependency

21 The Distribution of the Size of the Intersection of a k -Tuple of Intervals

Vladimir Ilmovic*, Shizhen Gao, Heinrich Nolden, Florida Atlantic University

Let (I_1, \dots, I_k) be a k -tuple of nonempty subintervals of $[1, \dots, n]$. How many of them intersect in an interval having l elements ($l = 0, \dots, k$)? For $k = 2$ we have a bijection of the pairs (I, J) with $I \cap J = 1$ to the discrete octahedron. For larger k the results seem to be less familiar; the results for $k = 3, 4, 5$ are not in the On-Line Encyclopedia of Integer Sequences.

22 Perfect-Matching Preclusion

H.obert C. Ilrighmn*, l:nivernity of Central Flori<la; Frnnk Ifarnry, Eji7,abeth C.
Violin, Harvard College; Jay Yellen, Rollins College

The (perfect-) matching preclusion number, $mp(G)$ of an n -vertex graph is the minimum number of edges that must be removed from G in order to ensure that the resultant graph does not have a perfect matching if n is even, or a 1-factor on $n-1$ vertices if n is odd. We establish the value of $mp(G)$ for various classes of graphs.

23 Probe Interval, Interval k-, and Tolerance Graphs

Dwight E. Brown*, Utah State University; Stephen C. Flink, University of Colorado at Denver

We introduce a series of generalizations of probe interval graphs called t -probe interval graphs, (a probe interval graph is a 1-probe interval graph) and show, via a method similar to graph homomorphism, that each class, including the class of probe interval graphs, is contained in the class of interval k -graphs. Any probe interval graph is clearly a tolerance graph, but for some $t > 1$ this relationship fails. We wish to determine this t . Also, the interval k -graphs whose complement describes a poset are believed to have a nice characterization via forbidden subgraphs, and we give the collection here, and a new description of these interval k -graphs that is similar to the salient property of chordal graphs.

24 Hexagon Decompositions and Packings of the Complete Graph with a Hole

LaKeisha Brown*, Robert Gardner, East Tennessee State University; Gary Coker, Florida International University; Janie Kennerly, Samford University

A *decomposition* of a simple graph G into d isomorphic copies of a graph g is a set $\{g_1, g_2, \dots, g_n\}$ where $g_i \cong g$ and $V(g_i) \subseteq V(G)$ for all i , $E(g_i) \cap E(g_j) = \emptyset$ for $i \neq j$, and $\bigcup_{i=1}^n E(g_i) = E(G)$, where $V(G)$ is the vertex set of graph G and $E(G)$ is the edge set of graph G . A *maximal packing* of a simple graph G with isomorphic copies of a graph g is a set $\{g_1, g_2, \dots, g_n\}$ where $g_i \cong g$ and $V(g_i) \subseteq V(G)$ for all i , $E(g_i) \cap E(g_j) = \emptyset$ for $i \neq j$, $\bigcup_{i=1}^n V(g_i) = V(G)$, and $\bigcup_{i=1}^n E(g_i)$ is maximal. The complete graph K_n on n vertices with a hole of size w , $K_n^-(w)$, has vertex set $V(K_n^-(w)) = \{v_1, \dots, v_n\}$ where $\{v_1, \dots, v_n\} = V$ and $E(K_n^-(w)) = E(K_n) - E(K_w)$.

set $E(K(v, w)) = \{(a, b) | a \neq b, \{a, b\} \subseteq V_v \cup V_w \text{ and } \{I_L, b\} \not\subseteq V_v\}$. We give necessary and sufficient conditions for cycle decompositions of $K(v, w)$ and give preliminary results concerning 6-cycle packings of $K(v, w)$.

Keywords: 6-cycles, graph decompositions, graph packings, complete graph with L hole

25 Alliance Edge- and Vertex-Stability in Graphs

G. Bullington, L. Eroh, J. Koker, H. Joghdam, S. Winters, University of Wisconsin-Oshkosh

As defined by S. T. Hedetniemi, S. T. Hedetniemi and P. Kristiansen, a (defensive) alliance of a graph is a set of vertices satisfying the condition that every vertex has at least one neighbor in the alliance. The minimum cardinality of such an alliance is the alliance number of any (nonempty) defensive alliance in . In this talk, we give results addressing the following question: "What graphs keep the same alliance number when a vertex (resp., edge) is deleted?" We discuss alliance stable graphs; having low alliance number and those within particular classes of graphs (e.g., complete graphs, grid graphs). We will also present some related bounds on the alliance number for other types of alliances (e.g., strong alliances, global alliances).

Keywords: alliances, defensive alliances.

26 Matching Covered Graphs

Kimberly Jordan Burch*, Montclair State University; Earl Glen Whitehead, Jr.,
University of Pittsburgh

Two edges in a graph G are independent if they share no common vertex. A *matching* of a graph G is a spanning subgraph of G consisting entirely of independent edges. G is said to be *matching covered* if for every edge e in G there exists a perfect matching containing e . A matching covered graph is equivalent to a totally matchable graph. We prove conditions which several families of graphs are matching covered. Families presented include meshes, complete tripartite graphs, generalized theta graphs, platonic graphs and (k, g) -cages. An $m \times n$ mesh is the product of path graphs having m and n vertices. A (k, g) -cage is a k -regular graph of girth g with the fewest possible number of vertices. We also examine sufficient conditions under which a graph will be matching covered.

27 Colouring 4-cycle systems

Andrea C. Dmg-css*, David A. Pike, \formorial l:nivcrsit_v of Ncwfo nndla1ld

An m -cycle system of order n is a partition of the edges of the complete graph T_k into m -cycles. An m -cycle system of order n is said to be k -colourable if its vertices may be partitioned into k sets (also called colour classes) such that no cycle has all of its vertices the same colour. A cycle system is k -chromatic if it is k -colourable, but not $(k-1)$ -colourable. We focus on colourings of 4-cycle systems. For $m \geq 2$, we show that there exists a k -chromatic 4-cycle system. In particular, we construct a 3-chromatic 4-cycle system of order 49.

28 Alphabet Overlap Digraphs

Arthur H. Busch*, Michael S. Jacobson, University of Colorado at Denver;
GuanTao Chen, Georgia State University; Ralph J. Fmdrec, University of Memphis

Michael Ferrara and Ronald J. Gould, Emory University Nathan Kahl and Charles L. Suffel, Stevens Institute of Technology The alphabet overlap digraph $G = G(d, L, t)$ has as its vertices all words of length L formed from an alphabet of size d . The arc (w_1, w_2) is in $A(G)$ exactly when the last t letters of w_1 coincide with the first t letters of w_2 . We will discuss various properties of alphabet overlap digraphs, and their directed analogue including independence number, degree number, connectivity, pancyclicity, all k -chromatic number as well as the connection between alphabet overlap digraphs and line digraphs.

29 Some properties of n -dimensional generalized Markov equation

Shanzhen Gao, Cafer Caliskan*, Florida Atlantic University; Xianglin Liu, Guangzhou Gongye University, China

We discuss some properties of n -dimensional generalized Markov equations.

30 A Local Method for Community-Mining Based on Clustering Coefficient

Amel Cami*, Naraj Gh Deo, University of Central Florida

Community mining in real-world networks has emerged as a problem of great practical importance in the last 2-3 years. Most of the existing algorithms for solving this problem are graph-theoretic in nature: the real-world network of interest is modeled as a graph and communities are determined by analyzing the

structure of this graph. At least two different formulations of community mining have been proposed: (1) partition into communities refers to partitioning a given graph into subsets of nodes, each forming a community, and (2) seed growth refers to finding the community to which a given 'seed node' belongs. While several algorithms employing techniques that range from linear-time clustering to spectral partitioning and network flows have been put forward for the former, relatively little attention has been devoted to the latter. In this paper we introduce a novel algorithm for the seed growth problem. The proposed algorithm is greedy, and thus very fast. It expands a community by searching the neighborhood of the nodes that already belong to this community and employs clustering coefficient to determine which nodes to add to the community at a particular step. We present experimental results on both computer-generated and real-world networks.

31 A Generalization of the Erdos-Ko-Rado Theorem

Patricia Carey*, Josh Fair, Anant Godbole, East Tennessee State University

The Erdos-Ko-Rado Theorem states that if $n > 2r$, and A is a family of pairwise intersecting r -subsets of $\{1, 2, \dots, n\}$, then the maximum number of sets that can be in A is given by

$$|A| \leq \binom{n-1}{r-1}.$$

Furthermore, if A actually has this many sets, there is some element x of $\{1, 2, \dots, n\}$ such that A is the family of all r -size subsets of $\{1, 2, \dots, n\}$ containing x .

We wish to generalize this theorem. If A is a family of subsets of $\{1, 2, \dots, n\}$, such that each subset is of size r , and if $A, B, C \in A$ we want the conditions

$$\begin{aligned} |A \cap B| &\geq r-1 \\ |A \cap C| &\geq r-1 \\ |B \cap C| &\geq r-1 \end{aligned}$$

to all hold. An upper bound on the maximum number of sets that can be in A can be found using the probabilistic method while the exact size of each set in A is r . We also found an upper bound on this number using a more general method that guarantees that $|A| = r$ for each $A \in A$.

32 Some Tricyclic Steiner Triple Systems

Xiaoli P. Carnes, McNeese State University

A Steiner triple system of order v , $STS(v)$, is a pair (S, \mathcal{B}) , where S is a set of v points and \mathcal{B} is a collection of three distinct points of S called blocks such that any pair of distinct points of S is contained in precisely one block of \mathcal{B} . An automorphism of a Steiner triple system, (S, \mathcal{B}) , is a permutation of S which maps \mathcal{B} onto \mathcal{B} . In this paper we give necessary conditions for the existence of a Steiner triple system of order v admitting an automorphism consisting of three cycles of equal length and 0 or 1 fixed points.

Keywords: automorphism, tricyclic, Steiner triple system

33 On Friendly Index Sets of Second Power of Paths

Sin-Min Lee, Urian Chan*, Zhou Xin-lin, San Jose State University; Yong-Song Hoo, Nan Chiau High School, Singapore

Let G be a graph with vertex set $V(G)$ and edge set $E(G)$ and let A be an abelian group. A labeling $f: V(G) \rightarrow A$ induces an edge labeling $f^*: E(G) \rightarrow A$ defined by $f^*(xy) = f(x) + f(y)$, for each edge $xy \in E(G)$. For $i \in A$, let $v_f(i) = \#\{v \in V(G) : f(v) = i\}$ and $c_f(i) = \#\{e \in E(G) : f^*(e) = i\}$. Let $r_f(J) = \{h(i) - e.r(j) : (i, j) \in A \times A\}$. A labeling f of a graph G is said to be A -friendly if $|v_f(i) - v_f(j)| \leq 1$ for all $(i, j) \in A \times A$. If $c_f(J)$ is a $(0,1)$ -matrix for an A -friendly labeling f , then f is said to be A -cordial. When $A = \mathbb{Z}_2$, the friendly index set of the graph G , $FI(G)$, is defined as $\{k \in \mathbb{Z}_2 : \text{the vertex labeling } f \text{ is } \mathbb{Z}_2\text{-friendly}\}$. In this paper, we completely determine the friendly index sets of second power of paths.

34 The Queens Separation Problem

R. Douglas Chatham, Chatham, Gerd H. Fricke, R. Duane Skaggs, Morehead State University

The classic n -queens problem asks for an arrangement of n queens on an $n \times n$ chessboard in which no two queens attack each other. We show that for $n \geq 5$, we can place $n+1$ queens that don't attack each other on an $n \times n$ board, if we are allowed to also place a single pawn on the board to block attacks. We also prove that $n+k$ queens can be separated by k pawns for large enough n .

Keywords: n -Queens problem, Queen separation

35 On The Construction of Graphs with Large Numbers of Spanning Trees

Andrew Chen*, Abdolhosseini Esfahani, Michigan State University

Let $t(G)$ denote the number of labeled spanning trees of a connected graph G . Given G , it is known how to compute $t(G)$. However, little is

known about the extremal version of the problem, namely, given the number of vertices n and the number of edges m , find a connected (n, m) graph G such that $t(G) \geq t(H)$, where H is any other (n, m) connected graph. Since a graph G is called a t -optimal graph. Let $t(n, m)$ be the number of spanning trees of a t -optimal (n, m) graph. We present brute force results (obtained through using a software called nauty) for determining values of $t(n, m)$ for $n \leq 12$. These results and others provide motivation for a number of conjectures, some old and some new, with regard to the construction of t -optimal graphs. Together, these conjectures suggest a technique for finding many t -optimal (n, m) graphs when $2n \leq 3m$.

Keywords: spanning trees, graphs, t -optimal

36 Stable Multisets

Eddie Cheng, Oakland University

A stable multiset is a generalization of stable set (or independent set) such that a vertex can be included more than once up to some upper bound by the vertices and edges. This concept was introduced recently by Koster and Zymalkin. In this talk, we report some of their results as well as our results (joint work with Sven de Vries). The talk will include a result on a polynomial time algorithm for this problem on a special class of graphs.

Keywords: stable set, independent set, polynomial time algorithm

37 Tiling with Triominos

Patrick Callahan, University of California; Phyllis Chinn*, Humboldt State University; Silvia Heubach, California State University

Solomon Golomb, in a Hilarious talk at the Harvard Math Preceptor Group, introduced a class of geometric figures called polyominoes, namely, connected figures formed of congruent squares placed so that each square shares one side with at least one other square. Dominoes (2 squares), Tetris pieces (or tetrominoes) (4 squares), Polyominoes, popularized by Martin Gardner in his Scientific American columns. Many of the initial questions asked about polyominoes concern how many can be formed using n squares. In this paper we consider tiling of rectangles using the square, or triominoes. Since there are only two shapes with 3 squares, we count instead how many ways they can be used to tile 2 by n and 3 by n rectangles and how many of each shape are used among all the tilings of a particular rectangle.

Keywords: tilings of rectangles, triominoes

38 Cages of degree k are k -edge-connected

Michael H. Moriarty, Peter R. Christopher*, Worcester Polytechnic Institute

We determine the edge-connectivity of cages, regular graphs of minimum order having specified girth. We show that cages of degree are k -edge-connected.

39 A Heuristic Algorithm for Computing Optimum Core-Based Multicast Tree

Ping-Tsai Chnng, Long Island University

We present a heuristic algorithm to compute Optimum Core-Based Multicast Tree (OCB-MT). An OCB-MT is defined as the shortest-path multicast tree with the minimum value of the average group shared delay in a given network with distinguished multicasting node set. The OCB-MT problem has been studied by Chung at his conference (33CGTC) in 2001, where Chung studied two algorithms to compute approximations to OCB-MTs. Both algorithms achieve approximation ratio of 2, that is, they generate the average group-shared delay for an OCB-MT is guaranteed to be within or better than two times an optimum group-shared delay for any weighted graph.

In this work, we present a new approximation algorithm which achieves approximation ratio of $\sqrt{2}$ to an OCB-MT for any weighted graph. We analyze the time complexity and address the possible applications of this new algorithm.

40 Using Domination to Analyze RNA Structures

Travis R. Cook, Dr. Barbara Knisky, Teresa W. Haynes, East Tennessee State University

Understanding RNA molecules is important to genomics research. Recently researchers at the Courant Institute of Mathematical Sciences used graph theory to model RNA molecules and provided a database of trees representing possible secondary RNA structure. They also used the values of these trees to help find novel RNA. In this paper we use domination parameters to predict which trees are more likely to exist in nature as RNA structures. This approach appears to have potential in graph theory application, in general, research.

41 Moore-Grieg Designs II

Harold T. Collier*, Norman J. Finizio, University of Rhode Island

Moore-Grieg Designs, a new class of block designs, are resolvable BIBDs that possess a 1-factor of facinating properties. In this section we present an investigation of these designs we discuss the designs in complete generality. We also demonstrate the presence of infinite classes of generalized whist tournament designs having factorial frequency.

42 Ternary complementary pairs modulo 3

Robert. Craigen, University of Virginia

Ternary complementary pairs are sequences with zero autocorrelation and entries $0, \pm 1$. They appear in the construction of Hadamard matrices, weighing matrices, orthogonal designs, radar, GPS, signal synchronization and range finding applications in engineering. They may also be treated as two polynomials J, g such that all x 's in the expression $J(x)J(x^{-1}) + g(x)g(x^{-1})$ cancel. For example, taking $J(x) = 1 + x^2$, $g(x) = 1 + x - x^2$, we have

$$f(i)J(i^{-1}) + g(i)g(i^{-1}) = (1 + i^2)(1 + i^{-2}) + (1 + i - i^2)(1 + i^{-1} - i^{-2}) = 1.$$

Constructing a complete theory of their structure has been problematic--they appear too sporadic.

It has recently been shown that ignoring the sign by regarding the sequence (or polynomials) modulo 2 gives a tractable theory of structure, coarsely describing the structure of the general case. In this talk we explore the corresponding approach modulo 3. In this case we not only obtain a linear approximation to the desired structure, but we also get methods that can construct (ordinary) ternary complementary pairs directly, something not yet found in the literature.

43 On the Non-Existence of Planar DSS

Larry Cummingfi, Univerfiity of Waterloo

A collection of non-trivial disjoint subsets of Z_n with the property that all non-zero elements of Z_n can be represented as differences of elements from distinct sets is called a difference system of sets (DSS). General DSS were first introduced by V. I. Levenshtein in the context of systematic convolutional codes. The case for two sets had been studied by D.T. Clague. For arbitrary finite alphabets we prove that if the union of sets in a DSS forms a (v, k, λ) -difference set and they differ in size by at most one then $\lambda > 1$.

Keywords: Difference Systems of Sets, convolutional codes, (v, k, λ) -difference sets

44 Average Distance and Eulerian Graphs

Peter Dankelmann*, David Erwin, Ilonda C. Swart, University of KwaZulu-Natal, South Africa; Refael Hassin, Tel Aviv University, Israel

The average distance of a connected graph $G = (V, E)$ is defined as the average of the distances between all pairs of vertices.

In this paper we determine lower bounds on the average distance of an Eulerian graph of given order n and size $n + k$, where $0 \leq k \leq (n - 3)/2$. For given k and large n , our bounds are best possible up to a small additive constant.

As an application we consider the problem of adding k edges, $0 \leq k \leq G - n$, to a cycle of length n to obtain a graph of smallest possible average distance.

45 On the Total Influence Number of a Graph

Sean Daugherty*, Jeremy Lyle, Renu Laskar, Clemson University

On a graph $G = (V, E)$ we introduce a parameter called the *total influence number*, $TI(G)$. This is a natural extension of the graph parameter known as the *influence number*, $ny(G)$. The influence number of a set $S \subseteq V$ is $ny(S) = \sum_{u \in V} d(u, S)^{1/2}$ where $d(u, S)$ is the distance from u to the closest member of S . The influence number of a graph is $TI(G) = \max_S ny(S)$. The total influence number of a set considers all possible distances: $TI(S) = \sum_{u \in V} \sum_{S \subseteq V} d(u, S)^{1/2}$. The total influence number of a graph is $TI(G) = \max_S TI(S)$. In this paper, we explore general properties of and theorems related to the total influence number. We also show how to find a minimum total influence set on various classes of graphs including complete graphs, complete bipartite graphs, and paths. The concepts of

influence and total influence get their name from applications in psychology dealing with the communication and power/influence in social networks. Other applications include facility location problems where the quality of service provided decays exponentially with respect to distance.

Keywords: distance in graphs, influence number, vertex influence

46 Even-Balanced Bipartite Graphs and Intersections of Bipartite Star Designs

Kathryn L. DeMunnar*, LaGrange College; D.G. Hoffmann, Auburn University

In this talk we give necessary and sufficient conditions for the existence of even-balanced bipartite graphs and show how these graphs can be used to solve the intersection problem for certain bipartite star designs.

47 Desarguesian nets without ovals

David A. Drake, University of Florida

Let $\Pi = \Pi(D)$ be the Desarguesian affine plane coordinatized by a division ring D . An r -net is held by r lines if the union of r parallel lines of lines or r lines. A set S of r points of Π is called an *oval* or r -net if each two but no three points of S are collinear in Π . Necessary and sufficient conditions for Π to hold an r -net with oval are known for $r \leq 7$. Assume that $r = 6$ or 7 and, in the case $r = 7$, that $D \neq \mathbb{Z}_2$. Under these assumptions, we prove that Π holds an r -net **without** an oval if and only if $|D| = 9$.

48 Planar Ramsey Numbers for Small Graphs

Andrzej Dudek, Emory University

The planar Ramsey number $PR(G_1, G_2)$ is the smallest integer n such that every planar graph on n vertices contains either a copy of G_1 or its complement contains a copy of G_2 . So far, the planar Ramsey numbers have been determined for complete graphs and cycles. By using computer search and many theoretical results we found most of the planar Ramsey numbers $PR(G_1, G_2)$, where G_1 and G_2 belong to the set $Un\{K_n, K_n - e, C_n\}$. Furthermore, using the program *plantri* developed by G. Brinkmann and H. McKay, we implemented a tool that enables one to compute planar Ramsey numbers for any pair (G_1, G_2) of 2-connected graphs with at most 64 vertices.

49 Five or six properties of the numbers 5 and 6

Yves J. D'Amico*, UQAM, Jean M. Tmgeon, University of Montreal

If we multiply a series of integers all ending with 0, or all ending with 1, or all with 5, or all with 6, we get an integer ending with that same digit. Now the numbers 25 and 76 have the same property, and so do 625, 376, and so on. We shall explain how the sequence of integers ending with 5 or with 6 can be extended indefinitely, so that we get all solutions of the equation $x^n = x$, for every integer n , where x is an integer with infinitely many digits. We generalize to bases other than 10.

50 A Network Topology With Efficient Balanced Routing

Diwya;io; Kuuntani; Vitsal Shanidbhai Gmdhi, (Vasim El-Hajj*, Ghm;en Ben J;rlhim, Western Michigan University

In this paper a special network topology is considered in terms of how nodes should be interconnected. The considered network will be specified by a graph $G = (V;E)$, where V is the set of nodes and E is the set of links. We assume that the set V has cardinality $j = k(k+1)+1$, where k is a prime number. We define a function $f: V \rightarrow V$ such that $f(j) = k+1$. For each $v \in V$ we find $f(v)$. Following this approach, E is defined by $f(v); f(v)) \forall v \in V$. According to our scheme, any two nodes can communicate by traversing exactly 2 nodes regardless of the network size. Contrarily to the existing routing approaches where routing decisions are based on a large set of information du-

plicated at each site, the routing scheme we propose greatly reduces the size of the information set that should be maintained at each site.

Keywords: Network Topology, Balanced Routing, Network Congestion, Virtual Topology

51 Principles and Preliminary Results of Force-Directed Floorplanning.

Jomrma Ellis-Monaghan, Timmy Lewis, Greta Pangborn, St. Michaels College; Paul Gutwin, Cadence Design Systems.

A major component of computer chip design is generating an optimal netlist layout, i.e. determining where to place the gates (functional elements) and how to route the wires (connection; between gates) when manufacturing a chip. Floorplanning, an early step in this process, determines a rough high-level grouping and locating of related gates within the chip area. The floorplan components are generally rectangular of fixed area but not aspect ratio. They are also highly interconnected, but may not overlap in the layout area. Thus, floorplanning involves

Geometric and graph theoretical considerations. Floorplanning is often done by hand, but due to the highly competitive nature of the microelectronics industry, there is strong interest in heuristics that may shorten the chip design cycle by automating this process. We apply force-directed graph drawing techniques to the floorplanning problem, modifying the layout by developing a model that allows components to pass through each other and adjust aspect ratios as needed while approaching a solution.

52 Simultaneous Flows in Multiple Networks

Alexander Engau*, Uorst v; Hamacher, University of Kaiserslautern

The development of network flow programming was originally motivated from classical operations research tasks; such as communication, transportation, production or scheduling. However, it has also been found that a large number of other combinatorial problems can frequently be formulated in terms of network flows. While such problems can generally be embedded into the theory of linear programming, a number of benefits arises from a separate treatment and by making use of the special network structure. In particular, many solution algorithms allow for a significant improvement with respect to complexity, running time and required computational resources.

We study an integer program whose constraint matrix can be partitioned into a collection of submatrices that are consecutive one in rows. Based on linear programming relaxation and duality techniques, this integer program is transformed into a simultaneous flow problem in several undirected networks that are related through a bijection on subsets of their respective arcs. Similar to simultaneous flows that have identical values on corresponding arcs in different networks, one can study simultaneous tree problems, matching problems, etc. This new area named "simultaneous graph theory" will be subject of forthcoming publications of Kaiserslautern working papers.

53 Path and Cycle Decomposition Numbers

Grady Blittington, Linda Eroh*, Kevin Ncd011g-al, Hosien Nfogha.dmn, Steven .L.,
Winters University of Wisconsin Oshkosh

For a fixed graph H without isolated vertices, the H -decomposition number $d_H(G)$ of a graph G is $\min\{IV(I \cup H), IV(G \cup I)\}$ where I is all H -decomposable graph with $|I|$ vertices. Equivalently, it is the minimum number of vertices H must be added to G , along with any number of edges incident with the new vertices, to produce an H -decomposable graph. This parameter was previously studied by Kater, Vancil, and Vintars. In this talk, we present exact formulas for $d_H(G)$ in the cases where H is a path or a cycle and G is a path or a cycle. We prove a general lower bound which is useful in these cases.

Keywords: edge decomposition, H -decomposable, decomposition number

54 Latin Squares Based on Direct Products of Elementary Abelian Groups: a Progress Report

Anthony B. Evans, Wright State University

It is well known that we can construct sets or pairwise orthogonal Latin squares from the Cayley table of a group G , using sets of pairwise adjacent orthomorphisms of G . Restricting ourselves to groups of the form $GF(q_1) \times GF(q_2)$, we find that many classes of orthomorphisms of this group can be obtained by solving systems of difference equations; in the ring of integers; $GF(q_1) \rightarrow GF(q_1)$. We will examine some of these new classes of orthomorphisms and their orthogonalities.

55 Sum Coloring on certain classes of Graphs

Gilbert Eyahi*, RCJM Laskar, Clailson Univcity

An $L(2,1)$ -labeling of a graph $G = (V, E)$ is a vertex coloring $f: V(G) \rightarrow \{0, 1, 2, \dots, k\}$ such that $|f(u) - f(v)| \geq 2$ for all $uv \in E(G)$ and $|f(u) - f(v)| \geq 1$ if $d(u, v) = 2$. We refer to an $L(2,1)$ -coloring as a coloring. The $\text{span}(G)$ is the smallest k for which G has a coloring. A span -coloring is a coloring whose greatest color is $\text{span}(G)$. An $L(2,1)$ -labeling f is a full-coloring if $f: V(G) \rightarrow \{0, 1, 2, \dots, \text{span}(G)\}$ is onto and f is an irreducible no-hole coloring (inh-coloring) if $f: V(G) \rightarrow \{0, 1, 2, \dots, k\}$ is onto for some k and there do not exist k colorings f such that $|f(u) - f(v)| \geq 2$ for all $uv \in E(G)$ and $|f(u) - f(v)| \geq 1$ for some $uv \in E(G)$. The Assignment sum of f on G is the sum of all the labels assigned to the vertices of G by the coloring f . The $\text{Sum coloring number}$ of G , $\text{scn}(G)$, is the minimum assignment sum over all the possible colorings of G . f is a Sum coloring on G if its assignment sum equals the $\text{scn}(G)$. In this paper, we

investigate the $\text{Sum coloring number}$ of certain classes of graphs. It is shown that $\text{scn}(P_n) = 2(n-1)$ and $\text{scn}(C_n) = 2n$ for all n . We also give a bound for the $\text{Sum coloring number}$ of a star and conjecture a bound for the scn of an arbitrary tree T , not a star with max degree $\Delta \geq 3$.

56 Characterization of Digraphs with Equal Domination Number and Underlying Graphs

Kim A. S. Factor*, Marquette University; Larry J. Langley, University of the Pacific

A domination graph of a digraph D , $\text{dom}(D)$, is created using the vertex set of D and edge whenever or for any other vertex z . The underlying graph of D , $\text{UG}(D)$, is the graph for which D is a hierarchy. Using results obtained by Dugan and Dutton on neighborhood graphs, we characterize symmetric digraphs where $\text{dom}(D) = \text{UG}(D)$. Building upon the case of symmetry by introducing biorientation of underlying graphs, we completely characterize digraphs whose underlying graphs are identical to their domination graphs.

Keywords: domination graph, underlying graph, graph connectivity

57 Defining a Class of Computational Curves based on a Recursive Structure Graph

James D. Factor, Marquette University

Given a path of length n , a recursive algorithm based on the subdivision of each edge in the path will be used to define a structure graph. This structure graph will capture the combinatorial, connectivity, and topological properties of a well-defined framework into which it is embedded. Edges and vertices being mapped to links and joints, respectively, in space construct this framework. The first vertex placed by the algorithm is mapped to a distinguished joint. As the framework moves, it is shown that the distinguished joint sweeps out a Bezier curve of degree n .

58 Counting Even Partitions and Selmer Group Elements

n. Pallikar*, K. James, Clemson University

A positive integer n is called a congruent number if there exist a right triangle with rational length sides and area n . It will be shown that the elliptic curve defined by, $E_n : y^2 = x^3 - 11n^2x$ has infinitely many rational points if and only if n is a congruent number. One common way of bounding the number of rational points on such a curve is to study its corresponding "Selmer group". We will give a description of all of the Selmer groups, S_n , in terms of certain graphs. Suppose $n = p_1 \cdots p_r$, a prime for $1 \leq i \leq r$ define a graph $G(n)$ in the following way. Let the vertex and edge sets of $G(n)$ be defined as $V = \{p_1, \dots, p_r\}$ and $E(G(n)) = \{p_i p_j \mid 1 \leq i, j \leq r\}$ where (i, j) is the Legendre symbol. A partition of $G(n)$ is an ordered pair (V_1, V_2) where $V_1 \cup V_2 = V$ and $V_1 \cap V_2 = \emptyset$. A partition (V_1, V_2) is said to be even provided that for any $v \in V_1$, $\sum_{u \in V_2} (v, u)$ is even, and for any $v \in V_2$, $\sum_{u \in V_1} (v, u)$ is even. In this talk a formula for the size of the Selmer group is found by finding the dimension of certain subspaces of the null space of the Laplace matrix, defined by $L(G(n)) = \text{diag}(d_1, \dots, d_r) - A(G(n))$ where $d_i = \deg(p_i)$ ($i \leq r$) and $(n, ij) = A(G(n))$, the adjacency matrix of $G(n)$.

Keywords: Elliptic Curve, Selmer Group, Congruent Number

59 Two generalizations of deBruijn digraphs

Michael S. Jacobson, Arthur L. Busch, University of Colorado at Denver; Guaitao Chen, Georgia State University; Ralph J. Faudree, University of Memphis; Michael Ferrara, Ronald J. Gould, Emory University; Nathan Kahl, Charles; Suffel, Stevens Institute of Technology; Ewa Kubicka, (rezgon: Kubicki, University of Louisville; Allan Schwenk, Western Michigan University

We give a broad definition of a class of digraphs motivated by the well known de Bruijn digraphs. We use two examples to illustrate that the de Bruijn digraphs can be considered as a special case of this class defined here and we consider two applications of other special cases of this class of generalized de Bruijn digraphs. First, we show how this class can be utilized to find all possible k -subsets of an alphabet. Next, we show that this class of digraphs can be used to represent a directed graph known as a labeled-ovP-label graphs and show that they are hamiltonian.

Keywords: de Bruijn digraphs, line digraphs, hamiltonian digraphs

60 Designing Fire Resistant Graphs

Stuart Crosby, A. Finbow*, N. Hartnell, Michael J. Mollison, Michael Wattar, Saint Mary's University, Canada

We consider the following scenario: Let f and d be positive integers. 'Fire' breaks out at a set S of f vertices in a connected simple graph G (i.e., the vertices of S are coloured red). Then the following set of events occurs repeatedly until all the vertices are coloured:

The 'defender' 'fireproofs' (colours green) d non-coloured vertices (all of them if there are less than d) after which the fire spreads to all non-coloured vertices which are adjacent to any red vertex.

Let r be the final number of red vertices. For each set S of f vertices in G , $m(S)$ is the minimum value of r taken over all defenses. For fixed f and d , we wish, for each n , to design a connected graph with n vertices such that the average value of $m(S)$ (taken over all subsets S of cardinality f) is minimized. Part of progress on this problem will be presented.

61 Moore-Grieg Designs III

Farred T. Collins, Stephanie Costa, Rhode Island College; Norman J. Finizio*, University of Rhode Island

Moore-Grieg Designs, a new class of block designs, are resolvable RI3Ds that possess a number of fascinating features. In this third segment of our investigation of these designs we emphasize the presence of "nested" resolvable relative difference families and nested frames.

Keywords: RI3Ds, frames, resolvable relative difference families

62 Wiener Polynomials for Recursively Defined Rooted Trees

John Freckrick Fink, University of Michigan-Dearborn

The Wiener polynomial of a connected graph G is $W(G; q) = \sum_{\{u,v\}} q^{d(u,v)}$, where the sum is over all unordered pairs $\{u, v\}$ of distinct vertices in G , and $d(u, v)$ is the distance between u and v in G . Thus, $\sum_{\{u,v\}} q^{d(u,v)}$ is the generating function for the distance distribution $d(G) = (D_1, D_2, \dots, D_t)$ where D_k is the number of unordered pairs of distinct vertices at distance k from each other and t is the diameter of G . The derivative $W'(G; 1)$ is the well-known Wiener index of G . For a specified vertex u of a connected graph G , the Wiener polynomial of G relative to u is the polynomial $W_u(G; q) = \sum_v q^{d(u,v)}$, where the sum is over all vertices v of G , including $v = u$. We discuss the Wiener polynomials for recursively defined trees, paying special attention to Fibonacci trees and complete dendrimers.

Keywords: Wiener index, Wiener polynomial, distance, tree, Fibonacci tree, dendrimer.

63 Edge Colored Complete Bipartite Graphs with Trivial Automorphism Groups

Vilke Fisher, California State University, Fresno; Garth Isaak, Lehigh University

Our work generalizes results obtained by Harary & Jacobson and by Harary & Ranjan. Harary and Jacobson examined the minimum number of edges that need to be oriented so that the resulting mixed graph has the trivial automorphism group and determined some values of s and t for which this number exists for the complete bipartite graph $K_{s,t}$. In a follow up paper, Harary and Hanjani determined further bounds on when some of the edges of $K_{s,t}$ are oriented so that the graph admits only the identity automorphism. Since we may think of such partial orientations as 3-edge colorings when $s, t \geq 1$, it is natural to consider this problem for k -edge colorings where $k \geq 2$. In this paper, we determine the values of s and t for which there is an edge coloring of the complete bipartite graph $K_{s,t}$ which admits only the identity automorphism.

Keywords: edge colorings, automorphism groups

64 Fullerenes and nut graphs

Patrick Fowler*, University of Exeter, UK; Irene Sciriuc, University of Alberta

Fullerenes are all-carbon molecules with trivalent polyhedral skeletons, having 12 faces pentagonal and all others hexagonal. Any questions about their chemistry can be cast in graph-theoretical form. This talk deals with fullerenes whose skeletons are nut graphs: a nut-graph has exactly one zero eigenvalue in its adjacency spectrum and no zero entries in the corresponding eigenvector. In chemistry, this special eigenvector corresponds to a unimodular orbital and has implications for electron distribution and reactivity. Some properties of nitrated fullerenes and constructions for the graphs will be discussed.

65 Self-assembly graphs from paths

G. Franciosa*, A. J. J. Jones, University of South Florida

In DNA nanotechnology it has been shown that 3D DNA structures can be self-assembled experimentally; for example, the cube, the dodecahedron, and even 11011-regular graph structures have been obtained. This work proposes a theoretical model to study possible graph structures obtained by self assembly from a given set of single-stranded DNA molecules.

Given a collection of directed paths and cycles with vertices labeled $1, 2, \dots, k$, where k is a fixed positive integer, we find a matching set of directed edges such that two vertices are incident with the same edge only if they have complementary labels. In order to obtain a graph which represents a self-assembled DNA structure, the matching set must respect certain constraints defined by means of a set of forbidden subgraphs.

We present a general model and simple examples for building such graph structures from a collection of directed paths and cycles, while respecting the constraints of forbidden subgraphs. We conclude with some open problems.

Key words: DNA Computing, Self Assembly, Forbidden-Enforcing Systems.

66 Orthogonal double covers of complete graphs by caterpillars of diameter 5

Dalibor Froncek, University of Minnesota Duluth

An *orthogonal double cover* of the complete graph K_n by a graph G is the set of n subgraphs G_1, G_2, \dots, G_n of K_n with the following properties:

- (1) G has $n-1$ edges and $C_i \cap G = \emptyset$ for every $i = 1, 2, \dots, n-1$;
- (2) every edge of K_n appears in exactly two copies of G (double cover property);
- (3) every two distinct copies G_i, G_j of G intersect in exactly one edge (orthogonality property).

Grósz, Mészáros, and Rosa conjectured that for every tree T with n vertices except for J_4 there exists an ODC of K_n by T . They also proved the conjecture for all caterpillars of diameter 3. Later, Leck and Leck proved it for all caterpillars of diameter 4 and all trees with up to 14 vertices. We prove the conjecture for all caterpillars of diameter 5 and order $n \leq 24$; for orders $n \leq 23$ we prove it with several exceptions, which we believe are only temporary.

The method we use is a common generalization of methods developed for ODCs by Grósz, Mészáros, and Rosa and by Leck and Leck and for complete graph factorizations by Tere, Kovrov, who presented them here a year ago. If time permits, we also mention further generalization that is useful for caterpillars of small orders. We believe that this will help us to settle the missing cases.

67 Constructions for anti-mitre and 5-sparse Steiner triple systems

Yuichiro Fujiwara, Keio University

A *Steiner triple system* of order n , briefly STS(n), is an ordered pair (V, \mathcal{B}) , where V is a finite set of n elements called *points*, and \mathcal{B} is a set of 3-element subsets of V called *blocks*, such that each unordered pair of distinct elements of V is contained in exactly one block of \mathcal{B} . A (k, l) -*configuration* in an STS is a set of l blocks whose union contains precisely k points. The unique $(6, 4)$ -configuration is called the *Pasch configuration*. The mirror is one of two $(7, 5)$ -configurations; which contains no mirror configuration; its substructure. An STS is said to be *anti-mitre* if it contains no mirror configuration; and it is *5-sparse* if it contains neither Pasch nor mirror configuration.

In this talk we present new constructions for anti-mitre STSs and 5-sparse ones. By virtue of the constructions for anti-mitre STSs and known results, we can construct anti-mitre STSs for over 13/14 of the admissible orders. For 5-sparse STSs, we give a construction which extends substantially the spectrum of known such systems.

68 On the Extension of an m -set Family

Junnirhiro Fujiwara, Ibaraki State University

Let n, m and l be positive integers such that $m < l \leq n$, and \mathcal{U} be a family of m -sets, each element of which is chosen from $[n]$, i.e., $U \in \mathcal{U} \subseteq [n]$. The *extension* $Ext(\mathcal{U}, l)$ of \mathcal{U} is defined by

$$Ext(\mathcal{U}, l) = \{E \subseteq [n] \mid \exists U \in \mathcal{U}, U \subseteq E, |E| = l\}.$$

It has been pointed out that the extension is closely related to the well-known open problem called the *Isometric Problem* for m -sets.

In this paper, we will show that

$$|Ext(\mathcal{U}, l)| \leq \binom{n}{l} \left(1 - \exp\left(-\frac{(l-m)l}{n}\right) \right).$$

This bound is useful for small m such as 2, and implies the following claim: Let G be an n -vertex graph whose edge set is $E(G) \subseteq \binom{[n]}{2}$. Then, there are at most $\binom{n}{l} \exp\left(-\frac{(l-m)l}{n}\right)$ many l -cliques contained in G .

Keywords: Extremal Set Theory, Isometric Problem for m -sets, Hamming Space, Hamming Distance, Shadow

69 Minimizing the Number of Constraints in an ILP Model for Tournament Feedback Arc Sets

Ryan Fuller*, Darren A. Chaffin, Rochester Institute of Technology

We consider the following question: Given a set of n players in a round robin tournament, what is the smallest sized tournament for which there exists an optimal ranking where each of the n players has pairwise matches? We investigate this problem using methods from graph theory and integer programming. Given an acyclic digraph D we seek a smallest sized tournament T that has D as a minimum feedback arc set. The reversing number of a digraph, $rn(D)$, equals $|V(T)| - |V(D)|$. This and Nemhauser's formulation of integer linear programming, $ILP(n)$, whose optimal value gives the reversing number of a tournament. It turns out that in many cases, several of the constraints can be removed with no effect on the objective value of $ILP(n)$. We investigate various subsets of constraints when the objective value is the same as if it were included over the full set of constraints.

Keywords: feedback arc set, tournament, integer linear program

70 (0, 1)-matrices with Constant Row and Column Sums

Shmuel Gao*, Ilan Nitzan, Florida Atlantic University; Zhongming Tan, Guangzhou Gongye University, China

Let $f_s(l, l)$ be the number of $(0, 1)$ -matrices of size $m \times n$ such that each row has exactly s ones and each column has exactly l ones ($sm = nl$). How to determine $f_s(l, l)$? As R. P. Stanley observes (Enumerative Combinatorics I (1997), Example 1.1.1) the determination of $f_s(l, l)$ is an unsolved problem, except for very small s and l . In this paper we give more involved closed formulas for $f_{2,2}(n, n)$, $f_{3,2}(m, n)$, $f_{1,2}(n, n)$, $f_{1,2}(m, n)$. We discuss recursion formulas, generating functions and present several instructive reformulations of the problem.

71 Domination Cover Pebbling

James G. Read, ETSU

Given a configuration of pebbles on the vertices of a graph, a *pebbling move* is defined by removing two pebbles from some vertex and placing one pebble on an adjacent vertex. We introduce domination cover pebbling. The domination cover pebbling number, $\text{dc}_p(G)$, of a graph G is the minimum number of pebbles in any configuration such that after a sequence of pebbling moves, the set of vertices with pebbles forms a dominating set of G . A brief overview of pebbling and basic results of domination cover pebbling will be given.

72 On $P(a)Q(b)$ -Super Vertex-graceful Tree

Sin-Min Lee, Anupam Geng*, San Jose State University

Given integers $a, b \geq 1$, a graph G with vertex set $V(G)$ and edge set $E(G)$, $p = |V(G)|$ and $q = |E(G)|$, is said to be $P(a)Q(b)$ -super vertex-graceful if there exists a function pair (f, g) which assigns integer labels to the vertices and edges, i.e.,

$f: V(G) \rightarrow P(a)$ and $g: E(G) \rightarrow Q(b)$ are onto, $g(u, v) = f(u) + f(v)$ for any $(u, v) \in E(G)$, and

$Q(b) = \{\pm b, \pm(b+1), \dots, \pm(b-1+(q/2))\}$, if q is even,

$\{0, \pm b, \dots, \pm(b-1+(q-1)/2)\}$, if q is odd,

$P(a) = \{\pm a, \pm(a+1), \dots, \pm(a-1+(p/2))\}$, if p is even,

$\{0, \pm a, \pm(a+1), \dots, \pm(a-1+(p-1)/2)\}$, if p is odd.

We determine here some of the $P(a)Q(b)$ -super vertex-graceful trees for $a = 2$.

73 Hamilton paths in graphs whose vertices are graphs

Krzysztof T. Bialas, Krzysztof T. Zwierny, Technical University of Lodz, Poland; Michael L. Gargano*, Louis V. Quintas, Pace University

Let $U(n, f)$ denote the graph with vertex set the set of multigraphs of order n and having no vertex of degree greater than f . Two vertices H and G of $U(n, f)$ are adjacent if and only if H and G differ (up to isomorphism) by exactly one edge. The problem of determining the values of f and n for which $U(n, f)$ contains a Hamilton path is investigated. There are only a few known non-trivial cases for which a Hamilton path exists, namely, for $U(5, 3)$, $U(6, 3)$, and $U(7, 3)$. On the other hand there are many cases for which it is shown that no Hamilton path exists. The complete solution of this problem is unsolved.

74 Stratified Domination in Digraphs

Hajnalka Gern*, Ping Zhang, Western Michigan University

A digraph is 2 -stratified if its vertex set is partitioned into two classes, where the vertices in one class are colored red and those in the other class are colored blue. Let F be a 2 -stratified digraph rooted at some blue vertex v . An F -coloring of a digraph D is a red-blue coloring of the vertices of D in which every blue vertex u belongs to a copy of F rooted at u . The F -domination number $\text{dom}_F(D)$ is the minimum number of red vertices in an F -coloring of D . We present some results in this area.

75 Bounds on the Domination Number of a Graph

John G. Chappell, John Gimbel*, Chris Hartman, University of Alaska

Let G be a graph with an ordered set of vertices and maximum degree Δ . The domination number $\gamma(G)$ of G is the minimum order of a set S of vertices having the property that each vertex not in S is adjacent to a vertex in S . Equivalently, we can label the vertices from $\{0, 1\}$ so that the sum over each closed neighborhood is at least one. The minimum value of the sum of all labels, with this restriction, is the domination number. The following theorem gives a bound on $\gamma(G)$ in terms of Δ and n , the same way except that the vertex labels are chosen from $[0, \Delta]$. Let $g(G)$ be the approximation of the domination number by the standard greedy algorithm. Using techniques from the theory of hypergraphs, we obtain for $\Delta \geq 2$, $\gamma(G) \leq g(G) \leq \Delta \log(\Delta) + 1$. Here, c is some constant. We discuss these bounds and sharpness.

76 A Physicist looks at Graph Isomorphism

Bryant Gipson, Ilmnboldt. State University

Complexity theory has shown that the problem of determining graph isomorphism falls between P and NP-Complete. Allowing degree sequences, diameter, number of components and other relational invariants of a graph reduces the size of the class of graphs for which an $O(N!)$ search need be done. Computing the eigenvalues for the graph matrix generated by a specific vertex labeling narrows the problem further. Currently the computationally worst case scenario is that of the relatively rare class of cospectral graphs (non-isomorphic graphs with the same eigenvalues) with identical degree sequence. Drawing from the theory of Quantum Computing, a polynomial time algorithm for finding the "Level operator" for graphs is introduced and its various properties are illustrated -specifically with regard to its use in distinguishing cospectral graphs and further reducing the set of graphs for which isomorphism must be exhaustively computed.

Keywords: cospectral, eigenvalues, graph operators, (flat) physics, graph isomorphism

77 On the nonexistence of a (176, 50, 14) difference set

Oliver Gjoncski*, Entes College; Ken W. Smith, Central Michigan University

The Higman-Sims symmetric design with parameters $(176, 50, 14)$ is an important combinatorial structure of interest to mathematicians because of its large sporadic automorphism group, in addition to the recently discovered rich tight subdesign structure. The existence of the Higman-Sims design raises the question as to the existence of a difference set with these parameters. The search for a difference set with these parameters historically has focused on the five abelian groups of order 176, and even then the results have been difficult. The connection of a nonabelian simple group with these parameters suggests that one should look more carefully at the remaining 37 nonabelian groups of order 176. We will use a wide array of techniques to eliminate the possibility of a difference set in all the groups of order 176.

78 Probabilistic Aspects of Graph Pebbling and Cover Pebbling

Anant Godbole, East Tennessee State University

There has been a recent spurt of research activity in the area of graph pebbling and graph cover pebbling. In this talk, we focus on a new probabilistic development: What is the cover pebbling threshold for the complete graph? A surprisingly sharp

answer is obtained both for the Maxwell-Boltzmann and Bose-Einstein pebbling, with the golden ratio playing a key role. All the terms used in the above abstract will be defined as part of the talk. This is joint work with Nathaniel Ventson and Carl Yerger.

79 A Non-Unit Free Tetrahedron Order

Ashifi Gogo*, Barry Balof, Whitman College

A free tetrahedron order is a partially ordered set for which each element can be identified with a tetrahedron such that all tetrahedra have one vertex on each of three parallel baselines and a fourth free vertex between the three baselines. Two tetrahedra intersect if and only if their corresponding elements are comparable and the tetrahedra preserve the order of elements that are comparable. Free tetrahedron orders are a generalization of interval and trapezoidal orders and are a special class of $(n, i, !)$ -tube orders. A unit free tetrahedron order is one in which all tetrahedra have the same volume. A proper free tetrahedron order is one in which no tetrahedron completely contains another tetrahedron. We settle the unit versus proper question for these orders by finding a proper free tetrahedron order that does not have a unit free tetrahedron representation.

80 Maximum Size Antichains in COLEX

John Goldwasser*, Yongbin On, West Virginia University
Jitila Sili, Jungian Academy of Sciences

We define the order COLEX on the set $P(\mathbb{Z}^+)$ of all finite subsets of the positive integers by $A < B$ if A is a proper subset of B or if the largest element in A but not in B is less than the largest element in B but not in A . So $\{2, 3, 6, 8\} < \{2, 7, 8\}$. We denote the first n sets in COLEX on $P(\mathbb{Z}^+)$ by $C(n)$. A collection T of subsets of \mathbb{Z}^+ is an antichain if no set in T is a subset of any other. We find a formula for the maximum size of an antichain in $C(n)$. The formula is in terms of a sum of binomial coefficients related to the cascade form used to calculate the size of the shadow of the first m sets of size k in the COLEX order. The special case when m is $C(n)$ is a power of 2 is Sperner's theorem.

Keywords: COLEX, antichain, Sperner's theorem

81 Binary Strings and the Jacobsthal Numbers

Ralph P. Grinnaldi, Rose-Hulman Institute of Technology

Starting with the alphabet $\{0, 1\}$ and then the language $A = \{0, 01, 11\}$ over this alphabet, we find that the number of strings of length n in A^* is given by the n -th Jacobsthal number $J(n)$, where $J(0) = 1$, $J(1) = 1$, and $J(n) = J(n-1) + 2J(n-2)$, for $n > 1$. In this presentation various properties of these strings are examined and enumerated. These include (1) the total number of 0's and 1's that occur among all the strings of length n ; (2) the number of runs that occur among the strings of length n ; and (3) the number of levels (0 followed by 0, or 1 followed by 1), rises (0 followed by 1), and descents (1 followed by 0) that occur among the strings of length n .

82 Super-simple $(v, k, \lambda, 2)$ -designs

Hans-Dietrich Gronau, University of Rostock, Germany

A $(v, k, \lambda, 2)$ -design is a pair (V, \mathcal{B}) where V is a set of points, and \mathcal{B} is a collection of k -element subsets of V called blocks such that every pair of points is in exactly λ blocks. A $(v, k, \lambda, 2)$ -design (V, \mathcal{B}) is super-simple if any two blocks intersect in at most 2 points. The concept of super-simple designs was introduced by Mullin and Grannell in 1990. In the talk we study the spectrum of super-simple $(v, 5, 2)$ -designs. We show that a super-simple $(v, 5, 2)$ -design exists if and only if $v \equiv 1$ or $5 \pmod{10}$, except definitely when $v = 5, 15$ and possibly when $v = 7, 17, 27, 37, 47, 57, 67, 77, 87, 97, 107, 117, 127, 137, 147, 157, 167, 177, 187, 197, 207, 217, 227, 237, 247, 257, 267, 277, 287, 297, 307, 317, 327, 337, 347, 357, 367, 377, 387, 397, 407, 417, 427, 437, 447, 457, 467, 477, 487, 497, 507, 517, 527, 537, 547, 557, 567, 577, 587, 597, 607, 617, 627, 637, 647, 657, 667, 677, 687, 697, 707, 717, 727, 737, 747, 757, 767, 777, 787, 797, 807, 817, 827, 837, 847, 857, 867, 877, 887, 897, 907, 917, 927, 937, 947, 957, 967, 977, 987, 997$, what is joint work with Kreher and Ling. We add results by Hartmann on the asymptotic existence of super-simple designs and new results by Abel and Ling, who excluded a few cases in doubt.

83 Construction of a family of uniform central graphs with small diameters

Suljo G. Choi, Lehigh University; Puhua. Guan*, University of Puerto Rico

A graph is called a uniform central graph if its central vertices have a same set of eccentric vertices. We show that the conjecture 'if a graph with radius r is uniform central, then its diameter is at least $r + \lfloor (r+1)/2 \rfloor$ ' is not true by constructing a family of uniform central graphs with radius $r \geq 1$ and diameter $r + m$ ($1 \leq m \leq \lfloor r/2 \rfloor$). This can be generalized to a construction of a uniform central graph which has a given graph as its center.

Keywords: eccentricity, uniform central graph

84 Extensions of Rado Numbers to the real line

Caitlin Brady, Hantao Ma*, Smith College

Given an equation L , its *Rado number*, $L(n)$, is the least integer such that in every coloring of $1, 2, \dots, L(n)$ with n colors there exists a monochromatic solution to the equation L . These numbers have been studied for many equations; by many authors. Here we extend this idea to coloring the real line. In particular, we prove that $t = y(m^2 - m - 1) + (m + 1)c$ is the least real number such that in every 2-coloring of the real numbers $[y, t]$, where y is a positive real number, there exist a monochromatic solution $x_1 + x_2 + \dots + x_m - 1 = x_m$ where $-r < y(m - 2)$.

85 Weak Independence Numbers for Grid Graphs

Tefko Harborth, Tilo Rohn, David Weigelt, University of Cologne

What is the maximum number of marked squares of a chessboard such that each marked square has common edges with at most k other marked squares ($k=0, 1, 2, \dots, 4$)? The case $k=0$ remains open since it requires the domination number for grid graphs. (Common work with Tefko Harborth)

86 Trees with equal domination and restrained domination numbers

J. H. Tootill*, Georgia State University; P. Dailly, University of La Rochelle; I. C. Swart, UK

Let $G = (V, E)$ be a graph. The set S is a dominating set (DS) if every vertex in $V - S$ is adjacent to a vertex in S . Further, if every vertex in $V - S$ is also adjacent to a vertex in S , then S is a restrained dominating set (RDS). The domination number of G , denoted by $\gamma(G)$, is the minimum cardinality of a DS of G , while the restrained domination number of G , denoted by $\gamma_r(G)$, is the minimum cardinality of a RDS of G . The graph G is γ -excellent if every vertex of G belongs to some minimum DS of G . A constructive characterization of trees with equal domination and restrained domination numbers is presented. As a consequence of this characterization we show that if T is a tree, then $\gamma(T) = \gamma_r(T)$ if and only if T is a γ -excellent tree.

Keywords: restrained domination, excellent

87 Counting rises, levels and drops in compositions with parts in a set A

Silvia Heubach*, California State University; Toufik Mansour, University of Haifa, Israel

A composition of $n \in \mathbb{N}$ is a ordered collection of one or more positive integers whose sum is n . A palindromic composition of n is a composition in which the summands are the same in the given and in reverse order. The number of summands is called the number of parts. We derive the generating function for the number of parts, rises (a summand followed by a larger summand), levels (a summand followed by itself) and drops (a summand followed by a smaller summand) for a general set A , and are able to derive all previously known results as special cases. We also derive new results for Carlitz composition; (no adjacent unimodal; can be the same) and for partitions.

Keywords: Composition, Palindromic compositions, Carlitz compositions, partitions, generating functions.

88 Semiregular Factorizations of Graphs

A.W.Hilton, University of Reading, England

A $(d, d+1)$ -graph is a graph in which the degree of each vertex lies in the set $\{r, r+1\}$. Such a graph is sometimes called semiregular. An $(r, r+1)$ -factorization of a graph G is a decomposition of G into edge-disjoint $(r, r+1)$ -factors.

Let r and s be given positive integers. We show that there is a number $D(r, s)$ such that if G is a simple graph with minimum degree d and maximum degree $d+s$, and if $d > D(r, s)$ then G has an $(r, r+1)$ -factorization. We also obtain bounds for $D(r, s)$.

89 Gregarious 4-cycle decompositions of some complete multipartite graphs

Elizabeth H. Billington, The University of Queensland; D.G. Hoffman*, Alhambra University

A 4-cycle in a complete multipartite graph is said to be gregarious if its four vertices lie in different partite sets. Determining which complete multipartite graphs admit a 4-cycle decomposition is relatively easy; but if we insist each 4-cycle in the decomposition be gregarious, the problem becomes, typically, thorny. Here we settle the case where at most one part is of a different size from the rest.

90 On the Shields-Harary Numbers of a Tree

J. Jolliffe, S. Holliday*, University of Tennessee; J. Martin; P. D. Johnson, Jr. Auburn University

The Shields-Harary graph parameters are measures of the robustness or integrity of a graph. These parameters arose from a problem of the late Allen Shields, reconstructed in a graph theory setting by Shields and Frank Harary in 1972. In this paper, we will give some results about the Shields-Harary number; of trees.

91 Broadcast Covers in Graphs

John H. S. Blair, Steve Horton*, University of Statistics, Military Academy

A broadcast cover is a integer valued function f on the vertices of a graph such that every vertex v is at distance at most $J(v)$ from some vertex $x \in V$ with $f(x) > 0$ as broadcast stations, each having a transmission power that might be different from the powers of other stations. This is the standard vertex cover problem. The optimal broadcast cover problem seeks a broadcast cover that minimizes the sum of the costs of the broadcasts assigned to the vertices of the graph. We present a theorem about the nature of broadcast covers; that establishes a polynomial time algorithm for the problem on arbitrary graphs. We also discuss the broadcast domination problem and some interesting relationships between it and broadcast cover.

Keywords: vertex cover, algorithms, broadcasts

92 Locating and Total Dominating Sets in Trees

Teresa W. Haynes, East Tennessee State University; Michael A. Henning, University of Natal, South Africa; Jamie R. Howard*, Indiana River Community College

A set S of vertices in a graph $G = (V, E)$ is a total dominating set of G if every vertex of V is adjacent to a vertex in S . Total dominating sets of minimum cardinality which have the additional property that distinct subsets of V are totally dominated by distinct subsets of the total dominating set are considered in this talk. The concepts of a locating set and a total dominating set are merged to define two new parameters. In addition, bounds on these parameters in a tree are presented and the ratio of the parameters in a tree is investigated.

Keywords: differentiating total dominating set, locating-total dominating set.

93 On c-Bhaskar Rao Designs and Tight Embeddings of Path Designs

Spencer P. Hiller*, Dinesh G. Sivasatya

Under the right conditions it is possible for the ordered block of a path design $\text{Path}(v, k, \lambda)$ to be considered as nonempty blocks and thereby create a BIBD (v, k, λ) . We call this a tight embedding. We show that for any triple system $\text{TS}(v, 3)$ there is always such an embedding and that the problem is equivalent to the existence of a (-1) -H.D $(v, 3, \lambda)$, i.e., a balanced incomplete block design. That is, we also prove the incidence matrix of any $\text{TS}(v, 3)$ can be suitably signed, and, moreover, the signing determines a natural partition of each block making the triple system a tight design.

94 List-coloring triangulated polygons

J. P. Hutchinson*, Wake Forest College; R. Ramamurti, California State University at San Marcos

A triangulated polygon (tp) is a 2-connected, outerplanar, near-triangulation. We prove cases when a tp can be list-colored when degree-2 (resp., degree-3) vertices are given 2-lists (resp., 3-lists) and all others 1-lists. We conjecture that the limiting case is the presence of at least four separating triangles (with all edges interior) due to a non-list-colorable example of A. Kostochka.

95 Tree Traversals and Permutations

Thomas Feil, Kevin Hinton*, R. Mathew Kretschmer, Denison University

In this talk, we discuss how preorder, inorder, and postorder traversal of binary trees can be used to establish multiple bijections between binary trees and stack and stack-sortable words. We show that these operators satisfy a sort of multiplicative cancellation. As a result of viewing these words as tree traversals we show a simple argument to count the number of stack words which are also stack-sortable. Finally, we show these operators help to define a natural equivalence relation on binary trees and stack words. Some properties of the resulting equivalence classes are discussed.

96 Real Number Radio Channel Assignment for the Lattices

Thomas R. Griggs, Xiaolun Tang, University of South Carolina

The channel assignment problem is to assign radio frequency channels to transmitters in a network, using a small span of channels and satisfying some frequency separation constraints to avoid interference. Griggs [1] [2] formalized the corresponding integer graph $L(2, 1)$ -labeling problem, which has been the object of a considerable number of papers. We extend it and propose the real number graph labeling problem here, which allow the labels and the constraint; k_i to be nonnegative real numbers. An $L(k_1, k_2, \dots, k_n)$ -labeling of a graph G is an assignment of non-negative real numbers to the vertices of G with $x \in V(G)$ labeled $J(x)$ such that $|J(u) - J(v)| \geq k_i$ if u and v are at distance i apart, where $k_i \in [0, \infty)$. We denote by $\lambda(G; k_1, k_2, \dots, k_n)$ the minimum span over such labelings $f \in L(k_1, k_2, \dots, k_n)(G)$. We show $\lambda(G; k_1, k_2)$ is a continuous and piecewise-linear function of k_1, k_2 , and $\lambda(G; k_1, k_2) = k_2 \lambda(G; k_1)$ for real numbers $k_1 \geq 0, k_2 > 0$ and $k = 1/k_2$. In a radio network, large service areas are often covered by a network of nearly congruent polygonal cells, with each transmitter at the center of a cell that it covers. All transmitters may be placed in the triangular lattice T_6 , the square lattice T_4 , or the hexagonal lattice T_3 . We determine values of the minimum span $\lambda(f; k, 1)$ for all $k \geq 4/G$, have bounds for $U < k < 4/G$, and determine $\lambda(f; k, 1)$ and $\lambda(r; k, 1)$ for all $k \geq 0$.

97 Intermediate Distance-dependent Subgraphs

Garry J. John*, Saginaw Valley State University; Tianliang, Raytheon Corp.

In an effort to model optimal locations for emergency facilities in a city, the center and median for a graph were studied. The center is the subgraph whose vertices have the smallest eccentricity (distance to a farthest vertex) and the median is the subgraph with the smallest sum of distances (sum of distances to all other vertices). The structure, properties and connections between the center and median have been known for some time. Next, their counterparts, the periphery and margin of a graph, were introduced. The vertices of these subgraphs have the largest eccentricity and largest distance, respectively. Again, it is known about these subgraphs of graphs and trees. Most recently, some of the subgraphs consisting of the remaining, or intermediate, vertices have been studied. For instance, the interior is the subgraph whose vertices are not in the periphery and the annulus includes the vertices in neither the center nor the periphery. In this paper we investigate four other subgraphs: the exterior consisting of the vertices not in the center, and the core, the middle and the crust. A number of subgraphs related to the median and margin.

198 Some Generalized Graph Partitioning Problems With Restrictions

Cheng Zhao*, Indiana State University; Jian Liang Zhou, University of Science & Technology of China.

This paper considers problems of the following type: given a graph $G = (V, H)$, vertex sets $U_i \subseteq V$ for $1 \leq i \leq r$, partition V into k different parts V_1, \dots, V_k with some restriction. There are two specific restrictions under consideration in this talk: (1) each V_i contains at most one vertex from U_j for $1 \leq j \leq r$; (2) each U_j belongs to just one part V_i for some $1 \leq i \leq r$. The objective function to optimize is $f = \sum_{i=1}^k |E[V_i]|$ according to (1) or (2). Some heuristic algorithms are proposed.

199 Decycling of Fibonacci Cubes

Thomas A. Ellis-Loughan, Saint Michael's College; David A. Pike, Yisho Zolli*, Memorial University of Newfoundland

The decycling number $\nu(G)$ of a graph G is the smallest number of vertices that can be deleted from G so that the resultant graph contains no cycle. A Fibonacci string of order n is a binary string of length n with no two consecutive ones. The Fibonacci cube of order n is the graph whose vertices are the Fibonacci strings of length n such that two vertices are adjacent if they differ in just one position. The family of Fibonacci cubes has applications in interconnection topologies.

In this talk, we will study the decycling number of the Fibonacci cubes. Lower and upper bounds on the decycling number for the Fibonacci cubes will be presented, as well as the exact value of the decycling number for $n \leq 8$.

Keywords: decycling number, path number, Fibonacci cubes

160 Query Time Algorithm for All Pairs Shortest Distances on Permutation Graphs

Alan P. Sprague, University of Alabama at Birmingham

We present an algorithm for All Pairs Shortest Distances on a permutation graph on n vertices that, after $O(n)$ preprocessing time, can deliver an answer to a distance query in $O(1)$ time. The method involves a reduction to bipartite permutation graphs, a further reduction to unit interval graphs, and finally a coordination for unit interval graphs.

Keywords: Permutation graphs, algorithm, APSP.

161 Regular Graphs on Mobius Strip

Shan7,hen Gao, Michal Sramka*, Florida Ailantic University; Zhonghua Tan, Guangzhou Gongye University, China

A connected graph is embedded in the surface S , then the complements of its image are a family of faces (or regions). If every face of the embedding is topologically homeomorphic to an open disk of \mathbb{R}^2 , then the embedding is called a 2-cell embedding. A k -regular graph that 2-cell embeds into a surface S , in which the boundary of every region has the same number of edges, say m , is called a m - $\#$ -regular graph on S . A k -regular graph is called a (k, m) -regular graph of S if it is a m - $\#$ -regular graph on S . We study (k, m) -regular graphs on the Mobius Strip.

162 Expectations for Graph Self-Assembly

N. Jonoska, G. L. McC'olm, A. Staninska*, University of South Florida

Molecular self-assembly is a process of creating complex structures from simpler ones through physico-chemical properties without any small mediation. Investigating how nanostructures are assembled into more complex ones is a crucial component of nanotechnology that may lead towards understanding other processes and structures in nature. We present a model of self-assembly, inspired by DNA nanotechnology and DNA computing, and describe how this model can be used for prediction of the outcomes in the graph self-assembly. Using probabilistic methods, we show the expectation and the variance of the number of self-assembled cycles, J_1 , and generalize these results for K_n . Open questions will be discussed as well.

Keywords: Self-Assembly, Expectation of J_1 , Variance of K_n .

163 Mixed Radix deBruijn Sequences

A. Gregory Stenling*, Gordon Kavvas, University of Arkansas

We introduce mixed radix deBruijn sequences, a generalization of the well-known fixed radix deBruijn sequences also known as 'fingerprint' sequences (for radix two). Let $\{m_1, m_2, \dots, m_k\}$ be a set of radices for mixed radix representation of the integers modulo $n = m_1 m_2 \dots m_k$, $0 \leq m_i \leq m_k - 1$, d_1, d_2, \dots, d_k a representation and $(d_1, d_2, \dots, d_k) = d_1 m_1 + d_2 m_2 + \dots + d_k m_k$, $i = 1, \dots, k-1$, $j = 0, 1, \dots, m_i - 1$ its valuation. A permutation of the set of k radices gives another representation system for the same set of integers modulo n , along with its attendant valuation function.

A mixed radix deBruijn sequence on this set of radices is a circular sequence of the mixed radix digits such that any contiguous substring of k of the digits contains exactly one digit for each of the k radices, and moreover, the valuations of these substrings yield each of the integers modulo n exactly once.

We use a generalization of the deBruijn digraphs to produce mixed radix deBruijn sequences.

Keywords: Fixed radices, deBruijn sequence, deBruijn digraph

164 Mutually Independent Hamiltonian Paths in The (n, k) -Star Graph

Eddie Cheng, Dan Steffy*, Oakland University

The (n, k) -star graph, denoted $S_{n,k}$, is a generalization of the star graph, a popular and well studied interconnection network. We say that two Hamiltonian paths $P_1 = (v_1, v_2, \dots, v_n)$ and $P_2 = (w_1, w_2, \dots, w_n)$ are independent if $v_i = w_i$, $v_n = w_n$ and $v_i \neq w_i$ for $1 < i < n$. We say that a set of Hamiltonian paths is mutually independent if they are pairwise independent. We will give preliminary results involving the number of mutually independent Hamiltonian paths of $S_{n,k}$.

Keywords: Hamiltonian, interconnection networks, mutually independent Hamiltonian paths

165 Some graphs for which even size is sufficient for splittability

Ezekiel Miller, Gary E. Stevens*, FTICA

A graph is said to be splittable (2-splittable) if its edge set can be partitioned into two subsets so that the two induced subgraphs are isomorphic. Having an even number of edges is obviously a necessary condition for splittability and in this paper we look at some basic classes of graphs for which it is also sufficient. Then two classes of caterpillars are shown to have this property. Finally, similar results for k -splittability are considered.

properties. In this work, we consider the graphs whose family of bicliques is a Helly family, the biclique-Helly graphs. We describe structural characterizations of it. The characterizations lead to polynomial time algorithms for recognizing biclique-Helly graphs. We recall that a graph might have an exponential number of bicliques. Therefore the algorithm by Berge for recognizing Helly families of sets could not be applied directly to recognizing biclique-Helly graphs in polynomial time.

Keywords: Bicliques, Biclique-Helly graphs, Cliques, Clique-Helly graphs, Helly Property

166 A Construction For Singular Tournament Matrices with Full Boolean Rank

J. Richard Lundgren, Dustin J. Stewart*, University of Colorado at Denver

A tournament matrix is the adjacency matrix of a tournament. There exist several examples of tournament matrices in which the real rank of the matrix is greater than the Boolean rank of the matrix. This has led some to ask if there exists a tournament matrix in which the Boolean rank is greater than the real rank. In this talk we present a method for constructing tournament matrices in which the Boolean rank is larger than the real rank. We do so by constructing a class of tournament matrices with full Boolean rank, and then solving a particular network flows problem in order to find an infinite class of singular tournament matrices within this class.

Keywords: Tournament, Tournament matrix, Rank, Boolean rank, Network flows

167 Characterizing Biclique-Helly Graphs

Marina Groshans, Universidad de Buenos Aires, Argentina; Jayme L. Szwarcfiter*, Universidade Federal do Rio de Janeiro, Brasil

A family \mathcal{F} of subsets of a set is *intersecting* when every pair its subsets has a non empty intersection. Say that \mathcal{F} is *Helly* when every intersecting subfamily of it has a non empty intersection. Helly families of subsets have been studied in different contexts. In the scope of graph theory, this study has motivated the introduction of some classes of graphs, such as clique-Helly graphs, disk-Helly graphs and neighborhood-Helly graphs. These classes correspond to the GCS where the families subject to the Helly Property are (maximal) cliques, disks and neighborhoods, respectively. On the other hand, define a *biclique* of a graph as a maximal subset of its vertices inducing a complete bipartite graph. *Bicliques* in graph theory have been also considered in different contexts and form a structure with interesting

168 Authentication Codes based on Affine Transformations

N. Gutierrez, H. Heipha-Illecillas*, Universidad Nacional de Tucuman, Argentina

In 1992 G.J. Simmons introduced the concept of (informational) authentication code (A-code) for a receiver to authenticate information sent by a sender by means of a public channel. In recent years a number of authors have been interested in combining aspects of several areas including linear transformations and error-correcting codes to produce A-codes. In this talk some A-codes are described by means of affine transformations over a finite field with q elements (q prime and r a positive integer) with probabilities of successful impersonation attack and successful substitution attack equal to $1/q$.

169 A Sierpinski graph and some of its properties

Alberto Istock Teguia*, Aut. P. Godole, East, Tennessee State University

The Sierpinski gasket is a fractal studied by specialists in dynamical systems and probability. In this paper, we consider a graph S_n derived from the first n iterations of the process that leads to it, and study some of its properties, including the cycle structure, the number of vertices and pebbling number. Various open questions are posed.

170 Double domination edge critical graphs

Derrick Thacker*, Teresa Haynes, East Tennessee State University

In a graph $G = (V, E)$, a subset $S \subseteq V$ is a double dominating set if every vertex in V is dominated at least twice. The minimum cardinality of a double dominating set of G is the double domination number $\gamma_2(G)$. A graph G is *double domination edge critical* if for any edge $uv \in E(G)$, the $\gamma_2(G - uv) < \gamma_2(G)$. We investigate properties of double domination edge critical graphs. In particular, we characterize the double domination edge critical graphs G with $\gamma_2(G) \in \mathbb{P}$.

171 Partitions of difference sets and code synchronization

Vladimir D. Tonchev, Michigan Technological University

Difference systems of sets (DSS) are combinatorial arrangements that arise in connection with code synchronization and avoiding conflicts in multiple-access channels. Some combinatorial and algebraic constructions of DSS obtained as partitions of cyclic difference sets are discussed.

172 Transitive Closure of a Lattice Fuzzy Matrix

Zengxiang Tong, Otterbein College

This is the continuation of my two papers entitled Connectedness of an Fuzzy Graph and An Algorithm for Finding the Connectedness Matrix of a Fuzzy Graph, which were published in the journal Congressus Numerantium (1995 and 1996). In this paper, the author introduces the concepts of an L-fuzzy graph and its connectedness, measures Lattice Fuzzy matrix to denote an L-fuzzy graph, and the transitive closure of the matrix to denote the connectedness of the graph. The properties of the connectedness of an L-fuzzy graph are studied, and two algorithms for finding the connectedness matrix of an L-fuzzy graph, i.e., the transitive closure of a Lattice Fuzzy matrix, are presented. **Keywords:** fuzzy graph, lattice, connectedness, matrix.

173 Expected value and dice games

Lorenzo Traldi, Lafayette College

A generalized die is simply a finite list $X = (x_1, \dots, x_m)$ of integers, and the expected value of the die is the mean \bar{X} . If $X = (x_1, \dots, x_m)$ and $Y = (y_1, \dots, y_n)$ are two dice then we say X is stronger, or X wins the contest, if there are more pairs (i, j) with $x_i > y_j$ than there are pairs (i, j) with $x_i < y_j$. Common sense suggests that the relative strength of X and Y should be related to their expected values. If $X_1, \dots, X_m, Y_1, \dots, Y_n$ are restricted to two values then this suggestion is valid, but otherwise it is not. Two striking results are:

1. If the integer which appears on the dice in question are restricted to three values then there is a numerical measure which determines the relative strengths of the dice. However the expected value is not such a measure.

2. Among the 462 six-sided dice involving integers $1 \leq x_i \leq 6$ there are only seven whose contests with the rest are determined by expected values. Four of the seven are obvious: the two weakest dice are $(1, 1, 1, 1, 1, 1)$ and $(1, 1, 1, 1, 2, 2)$ and the two strongest dice are $(5, 6, 6, 6, 6, 6)$ and $(6, 6, 6, 6, 6, 6)$. Another one of the seven is the familiar $(1, 2, 3, 4, 5, 6)$. Try to find the other two before you come to the talk.

174 Ruin problems in Stochastic Risk Computing

Hoa Tran, New York University & Fordham University

As the tool to predict the collapse in terms of finance of a company, the probability of ruin plays a crucial role. The interest rate, initial compound assets, together with ruin time, ruin function will be considered for the new directions of observing the chance of being collapsed of the company. As the interest rate becomes larger, the observation is the probability of ruin will be smaller. Random walk, Brownian motion and the connection with Capital Asset Pricing Model also will be addressed. The models may assist decision makers or investors to make a decision to choose between insurance and investment risk.

175 A new formula for computing Frobenius numbers in three variables

Jørn Trimm, Overton and G. Jendn, Auburn University

Given a set of relatively prime primitive integers, after some point, all positive integers are representable as a linear combination of the set with non-negative integer coefficients. Which integer is the last one not so representable is the Frobenius problem, or the Frobenius stamp problem, and the number in question the Frobenius number of the set. While the two-variable solution is widely known, and the general solution is NP-hard, there have been several algorithmic solutions of the three-variable problem. In this paper we present a formulaic solution for the Frobenius number of most relatively prime triples.

Keywords: Frobenius number; conductor, Diophantine equations

176 Periodicity of subtraction games with subtraction sets $\{1, b, c\}$

Jean M. Turgeon*, University of Montreal; Daniel Althoff, ~~Mathieu Dufour~~,
U.Q.A.J.

We consider games defined by subtraction sets of the form $\{1, b, c\}$, i.e. a game where two players have a stack of chips and take either 1 or b or c chips, where $1 < b < c$. The winner is the one who takes the last chip. Given a particular set $\{1, b, c\}$, computing the losing positions as a function of the number n of chips (a position from which you can only put your opponent in a winning position; if you are in a winning position, there is a possibility of putting your opponent in a losing position) presents no problem. This function always becomes eventually periodical. The interesting problem is to find a general relation between the set $\{1, b, c\}$, and the structure of that periodicity. We shall present a complete solution, including the Grundy values of each position. The more general case $\{a, b, c\}$ is still open.

177 A Hybrid Model for Classification Rule Discovery

Michael L. Gargano, Gokhara Uran, Pace University

A genetic algorithm, swarm intelligence, and hill climbing hybrid heuristic; is applied to the data mining task of developing classification rules and comparisons are made with other methods.

178 Bounds for Representation Numbers of Hypercubes

James Urick, Rochester Institute of Technology

A graph G has a representation modulo n if there exists an injective map $f: V(G) \rightarrow \{0, 1, \dots, n\}$ such that vertices u and v are adjacent if and only if $|f(u) - f(v)|$ is relatively prime to n . The representation number $rn(G)$ is the smallest n such that G has a representation modulo n . We generate new bounds for representation numbers of hypercubes.

Keywords: vertex labeling, representation modulo n , product dimension, hypercubes

179 The Forcing Connected Domination Number of a Graph

Robert Vandell, Indiana University - Purdue University

In JCI/JCC 25 (1997), Harary et al defined the forcing domination number $f(G, \gamma)$ of a graph G . In this paper we extend this definition to connected domination, and evaluate the parameter for Cartesian graphs, finite planar grids. For a connected graph G the connected domination number $\gamma(G)$ is the minimum cardinality of a connected dominating set of the graph. For a connected dominating set S of cardinality $\gamma(G)$, a subset T is called a forcing set if S is the unique connected dominating set containing T . The forcing number $f(S, \gamma)$ of S is the minimum cardinality of a forcing subset of S . The forcing connected domination number $f(G, \gamma_c)$ of a graph G is the minimum forcing number among the minimum connected dominating sets of G .

180 The pebbling number of graph

Jessia Luntz, Sivaram Narayan, Noah Streib, Kelly VanOchten*, Central
Michigan University

To make a (p, k) pebbling move, p pebbles are removed from a vertex. Then, $p - 1$ pebbles are tossed out and the remaining k pebbles are placed on an adjacent vertex. The (p, k) pebbling number, N , is the smallest number of pebbles needed such that for every distribution of N pebbles it is possible to move k pebbles to any desired vertex by a sequence of (p, k) pebbling moves. The (p, k) pebbling number of a graph G is denoted $J_{p,k}(G)$. The most commonly used pebbling move is the $(2, 1)$ pebbling move, and the $(2, 1)$ pebbling number of a graph G is denoted $J(G)$.

The optimal pebbling number of G , denoted $f_{opt}(G)$, is the smallest number of pebbles needed such that every vertex in G is reachable by a sequence of $(2, 1)$ pebbling moves for a particular distribution of that number of pebbles.

We present results on (p, k) and optimal pebbling numbers of graphs of dimension three, including results of a sharp upper bound for $(2, 1)$ pebbling numbers of graphs of dimension three.

181 Noncooperative Bottleneck Flow Control in Two User Networks

Ping-Tsai Chnng, Long Islarni Universit_v: n:richard V;in Slyke*, Polytechnic University

We study all adaptive, distributed algorithm, the bottleneck flow control algorithm where each user adjusts its rate based on a saturation measure for the throughput versus delay tradeoff at the bottleneck link. Each user iteratively updates its flow to meet its individual saturation measure. Our work focuses on individual (or local) optimization as opposed to system optimization. Convergence analysis are based on a noncooperative game theoretical formulation. Under this formulation, the convergence to a Nash equilibrium point of the bottleneck flow control for an arbitrary two user network is shown.

182 Planarity and colorability: a survey

V. Voloshin, Troy University

Mixed hypergraph is a triple $H=(X,C,D)$ with vertex set X and two families of subsets, C and D , called C -edges and D -edges respectively. Proper k -coloring of H is a mapping from X into a set of k colors in such a way that every C -edge has two vertices of a Common color and every D -edge has two vertices of Different colors. Mixed hypergraph is called colorable if it admits at least one proper coloring and uncolorable otherwise. In a colorable mixed hypergraph, the maximum and minimum number of colors over all proper colorings which use all k colors; is called the upper and lower chromatic numbers respectively. Mixed hypergraph has a continuous chromatic spectrum if proper colorings exist using all numbers of colors between the lower and upper chromatic numbers. A fixed hypergraph is called planar if it can be embedded in the plane in such a way that edge intersects only at the respective neighborhoods of common vertices. Planar mixed hypergraphs generalize planar graphs and hypergraphs. We survey results and formulate some open problems on colorability, lower and upper chromatic numbers, and the chromatic spectrum of planar mixed hypergraphs.

183 Triad Designs

W. D. Wallis, Southern Illinois University Carbondale

We shall discuss a family of tournaments in which each match has size 3 and the order of players is important.

184 Connected Domination in Grids

Peter Ilambnrger, Chip Vandell, Matt Vah*, Indiana University - Purdue University

The connected domination number of a graph was defined by Sampathkumaran and Walikar in 1979. $\gamma_c(G)$ is defined as the minimum cardinality of a dominating set which induces a connected graph in G . We consider this parameter and some of its close relatives in the context of transportation networks, concentrating particularly on (finite and infinite) grid graphs.

185 Binary trees with the largest number of subtrees with at least one leaf

L. A. Szekely, Hua. Wang*, University of South Carolina

We characterize binary trees with n leaves, which have the greatest number of subtrees with at least one leaf. These binary trees coincide with those which were shown by Fischer et al., Jelell and Triesch to minimize the Wiener index. Knudsen provided a multiple parsimony alignment with affine gap cost using a phylogenetic tree. In bounding the time complexity of his algorithm, a factor was the number of so-called "acceptable residue configurations". In our terms, it is the number of subtrees containing at least one leaf vertex. We estimate the maximum number of acceptable residue configurations over all binary trees. We determine this maximum exactly.

186 On the Edge-Graceful Spectra of the Double Cycles and Their Coronae

Sin-Min Lee, Ho Kuen Ng, San Jose State University; Tao-Ming Wang*, Tung-Hai University, Taiwan

Let G be a (p, q) -graph and $k > 0$. A graph G is said to be k -edge-graceful if the edges can be labeled by $k, k+1, \dots, k+q-1$ so that the induced vertex sums (mod p) are distinct. We call the set of all such k the edge-graceful spectrum of G , and denote it by $EGS(G)$. In this paper the edge-graceful spectrum of the double cycles and their coronae are determined.

187 On $P(a)Q(b)$ -Super Vertex-graceful 1-regular and 2-regular Graphs

Sin-Min Lee, Ho Kuen Ng, San Jose State University; Yung-Chin Vang*,
Tzu-Hui Institute of Technology, Taiwan

Given integers $a, b \geq 1$, a graph G with vertex set $V(G)$ and edge set $E(G)$, $p = |V(G)|$ and $q = |E(G)|$, is said to be $P(a)Q(b)$ -super vertex-graceful (in short $P(a)Q(b)$ -SVG) if there exists a function pair (f, f^*) which assigns integer labels to the vertices and edges, i.e., $f: V(G) \rightarrow P(a)$ and $f^*: E(G) \rightarrow Q(b)$ are onto, $f^*(u, v) = f(u) + f(v)$ for every (u, v) belongs to $E(G)$.
 $Q(b) = \{b, (b+1), \dots, (b+q/2), -(b+1), \dots, -(b+q/2)\}$, if q is even,
 $Q(b) = \{0, b, \dots, (b+(q-1)/2), -(b+(q-1)/2)\}$, if q is odd,
 $P(a) = \{a, (a+1), \dots, (a+p/2), -(a+1), \dots, -(a+p/2)\}$, if p is even,
 $P(a) = \{0, a, (a+1), \dots, (a+(p-1)/2), -(a+(p-1)/2)\}$, if p is odd.
 We determine here classes of 2-regular graphs that are $P(a)Q(b)$ -super vertex-graceful for different a, b .

188 Using randomized sampling against NTRU

Heike Vogel, Alfred Wassermann*, University of Bayreuth, Germany

The public key encryption method NTRU is very promising because of its simplicity and its speed. Coppersmith and Shamir transferred the problem of finding the private key in NTRU into a "short vector problem" in a lattice. Due to some attacks the parameters of NTRU were changed in 2001. This has consequences on lattice attacks on NTRU. Here, we transfer the problem of finding the private key of the new NTRU scheme into a "closest vector problem" in a lattice. Further, a new probabilistic algorithm by Schuorr called random sampling was implemented and used against the new version of NTRU. It was possible to break instances of length up to 97 on a standard personal computer.

Keywords: NTRU, public key cryptography, randomized sampling, lattice basis reduction.

189 A Proof of Petersen's Theorem

John J. Watkins, Colorado College

In 1891 Julius Petersen published a paper that contained his now famous theorem: any 3-regular graph has a 1-factor. These days Petersen's theorem is always proven indirectly using either Hall's theorem from 1913 or Tutte's theorem on 1-factors from 1947. We discuss a number of attempts that have been made over the years, including Petersen's own attempt, at a direct proof of this result.

190 On the super vertex-gracefulness of cartesian product of graphs

Sin-Min Lee, San Jose State University; Wenli Wei*, Florida Atlantic University

For any positive integers p and q , we denote $P = \{1, 2, \dots, p/2\} \cup \{-1, -2, \dots, -p/2\}$, if p is even, and $P = \{0\} \cup \{1, \dots, (p-1)/2\} \cup \{-1, -2, \dots, -(p-1)/2\}$, if p is odd. $Q = \{1, \dots, q/2\} \cup \{-1, -2, \dots, -q/2\}$, if q is even, and $Q = \{0\} \cup \{1, \dots, (q-1)/2\} \cup \{-1, -2, \dots, -(q-1)/2\}$, if q is odd. A (p, q) -graph G is called super vertex-graceful if there exists a function pair (f, f^*) which assigns integer labels to the vertices and edges; that is, $f: V(G) \rightarrow P$, and $f^*: E(G) \rightarrow Q$ such that f is onto P and f^* is onto Q , and $f^*(u, v) = f(u) + f(v)$ where $(u, v) \in E(G)$. In this paper we initiate the investigation of the super vertex-graceful graphs. We consider here graphs which are cartesian product of graphs that are super vertex-graceful. In particular, we show that all torus graphs are not super vertex-graceful.

191 Variations on Discrete Renyi Parking Problems

Richard L. Gargano, Joseph F. Malerba, Arthm Waisel*, Pace University

Consider a path with x edges. At time $t = 1$ a car randomly picks an edge reducing the available parking spaces. At each time period another car arrives and parks randomly in a feasible parking space (i.e., so that its not blocking any other parked car). The process ends when there are no more feasible spaces. What percent of the spaces do you expect to be utilized?

192 Percolation Threshold Bounds for Archimedean and Laves Lattices via the Containment Principle

John C. Wierman*, Johns Hopkins University; Robert Peierls, University of Oxford

Percolation models are infinite random graph models for phase transitions and critical phenomena. The percolation threshold corresponds to the critical temperature or phase transition point. The containment principle states that if one graph is isomorphic to a subgraph of another, its percolation threshold is greater than or equal to that of the other graph. We consider two classes of planar infinite lattice graphs which are studied in the physical science literature. We find all subgraph relationships among a class of 2D lattice graphs, proving impossibility of a subgraph relationship in all other cases. Using bounds determined by other methods, we use the containment principle to improve percolation threshold bounds for some of the lattice graphs.

Keywords: percolation, random graph, subgraph

193 Lattice Paths and Subgroups of Riordan Matrices

Wen-jin Woan*, Davirl Ilo11gh, Ilowarrl Univcri-ity

We consider those lattice paths that use steps selected from: $U = (1, 1)$, $L = (1, 0)$, $D_1 = (1, -1)$, $D_2 = (1, -2)$, $D_3 = (1, -3)$, ... with assigned weights $1, w_0, w_1, w_2, w_3, \dots$. We define a weight polynomial $w(x) = 1 + w_0x + w_1x^2 + w_2x^3 + w_3x^4 + \dots$. The lattice paths generate a lower triangular Riordan matrix $(1, w(x))$. A lower triangular matrix is said to be a Riordan matrix, if the generating function of the k -th column of M is $g f^k$, where $g = g(x) = 1 + a_1x + a_2x^2 + \dots$ and $f = f(x) = x + b_1x^2 + b_2x^3 + \dots$ where $J = x(w(J))$. The set of all Riordan matrices is called the Riordan group. Here we study a list of subgroups and its relation with lattice paths.

Keywords: Lattice Paths, Riordan Matrices and Stieltjes Matrices.

194 On $P(a)Q(l)$ -Super Vertex-graceful Unicyclic Graphs

Sil1-1\fin Lee, Regina \Vong*, San Jose State University

For any integer $a \geq 1$, a graph G with vertex set $V(G)$ and edge set $E(G)$, $p = |V(G)|$ and $q = |E(G)|$, is said to be $P(a)Q(l)$ -super vertex-graceful (in short $P(a)Q(l)$ -SVG) if there exists a function pair (f, f^*) which assigns integer labels to the vertices and edges, i.e., $f: V(G) \rightarrow P(a)$ and $f^*: E(G) \rightarrow Q(l)$ are onto, $f^*(u, v) = f(u) + f(v)$ for any $(u, v) \in E(G)$, and

$q(l) = \{\pm 1, \dots, \pm q/2\}$, if q is even,

$\{0, \pm 1, \dots, \pm (q-1)/2\}$, if q is odd,

$P(a) = \{\pm a, \pm(a+1), \dots, \pm(a-1+p/2)\}$, if p is even,

$\{0, \pm a, \pm(a+1), \dots, \pm(a-1+(p-1)/2)\}$, if p is odd.

We determine here classes of unicyclic graphs that are $P(a)Q(l)$ -super vertex-graceful for $a = 2$. Moreover, some conjectures are proposed.

195 Embedding Graphs on the Torus

Jenni Woodcock*, Wendy Myrvokl, University of Victoria, Canada

A torus is a surface shaped like a doughnut. A topological obstruction for the torus is a graph G with minimum degree three that is not embeddable on the torus but for all edges e , $r, e \cup r$ is embeddable on the torus. A minimal obstruction has the additional property that for all edges e , G contains e embedded on the torus. The aim

of our research is to find all the obstructions to the torus. A sequence for a complete set of torus obstructions is facilitated by determining the small obstructions using the computer. Polynomial time algorithms have been proposed for this problem, but they are complex and potentially have a high constant overhead that could make them less desirable for small graphs. In this talk, we describe an approach based on Demoucron's planarity testing algorithm which works in exponential worst case time yet is very effective for small graphs (the potential torus obstructions).

Keywords: topological graph theory, embedding graphs on the torus, algorithms for graph embedding.

196 On Super Edge-graceful Eulerian Graphs

Sin-Min Lcc, Ling Wnng, Emm1111d R. Yem*, San Jose State University

Let G be a (p, q) graph in which the edges are labeled $1, 2, 3, \dots, q$ so that the vertex sums are distinct mod p , then G is called edge-graceful. J. Leighton and A. Simoson introduced the concept of super edge-graceful graphs which is a stronger concept than edge-graceful for some classes of graphs. We show here some criteria graphs are super edge-graceful, but not edge-graceful; and some are edge-graceful but not super edge-graceful. We show that Rosa's type 1 criterion for criteria graphs does not hold. Moreover, some conjectures are proposed.

197 Detectable Colorings of Graphs

Jary Chartr11d, Remy Esc111d, F11tabi Oka1noto, P11lg Z11ang*, Vcs11cm Michigan University

Let G be a connected graph and let $c: E(G) \rightarrow \{1, 2, \dots, k\}$ be a coloring of the edges of G , (where adjacent edges may be colored the same). For each vertex v of G , the color code of v is the k -tuple $c(v) = (a_1, a_2, \dots, a_k)$, where a_i is the number of edges incident with v that are colored i ($1 \leq i \leq k$). The coloring c is called detectable if distinct vertices have distinct color codes. We present some results in this area.

198 Some Generalized Graph Partitioning Problems With Restrictions

Cheng Zhao*, Indiana State University; Jian Liang Zhou, University of Science & Technology of China.

This paper considers problems of the following type: given a graph $G = (V, H)$, vertex sets $U_i \subseteq V$ for $1 \leq i \leq r$, partition V into k different parts V_1, \dots, V_k with some restriction. There are two specific restrictions under consideration in this talk: (1) each V_i contains at most one vertex from U_j for $1 \leq j \leq r$; (2) each U_j belongs to just one part V_i for some $1 \leq i \leq r$. The objective function to optimize is $f(V) = \sum_{i=1}^k |E(V_i)|$ according to (1) or (2). Some heuristic algorithms are proposed.

199 Decycling of Fibonacci Cubes

Thomas A. Ellis-Loughan, Saint Mary's College; David A. Pike, Yisho Zolli*, Memorial University of Newfoundland

The decycling number $\nu(G)$ of a graph G is the smallest number of vertices that can be deleted from G so that the resultant graph contains no cycle. A Fibonacci string of order n is a binary string of length n with no two consecutive ones. The Fibonacci cube of order n is the graph whose vertices are the Fibonacci strings of length n such that two vertices are adjacent if they differ in just one position. The family of Fibonacci cubes has applications in interconnection topologies.

In this talk, we will study the decycling number of the Fibonacci cubes. Lower and upper bounds on the decycling number for the Fibonacci cubes will be presented, as well as the exact value of the decycling number for $n \leq 8$.

Keywords: decycling number, path number, Fibonacci cubes